



Analytical modeling in astrophysics: Why and how?

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In collaboration with: P. Lesaffre, F. Boulanger, K. Ferrière, F. Rincon

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General aim: Build diagnosis tools

Equations of motion (**physical parameters**)



Velocity, density, magnetic fields



Statistical features



Observations

Outline

- 1) Context, motivation, goals
- 2) Turbulence model 1 (effective physical parameters) ('BxC')
- 3) Turbulence model 2 ($M \ll 1$, incompressible limit) ('Muscats')
- 4) Turbulence model 3 ($M \gg 1$, compressible limit) (work in progress)
- 5) Prospects & questionings

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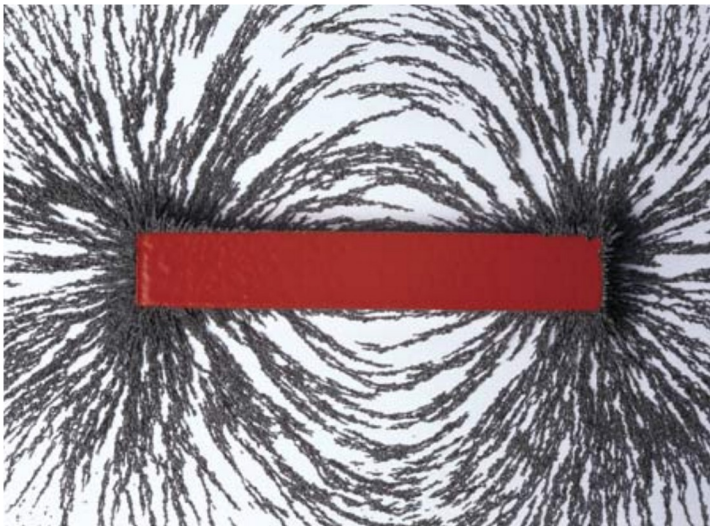
5) Prospects & questionings

Physical processes I focus on

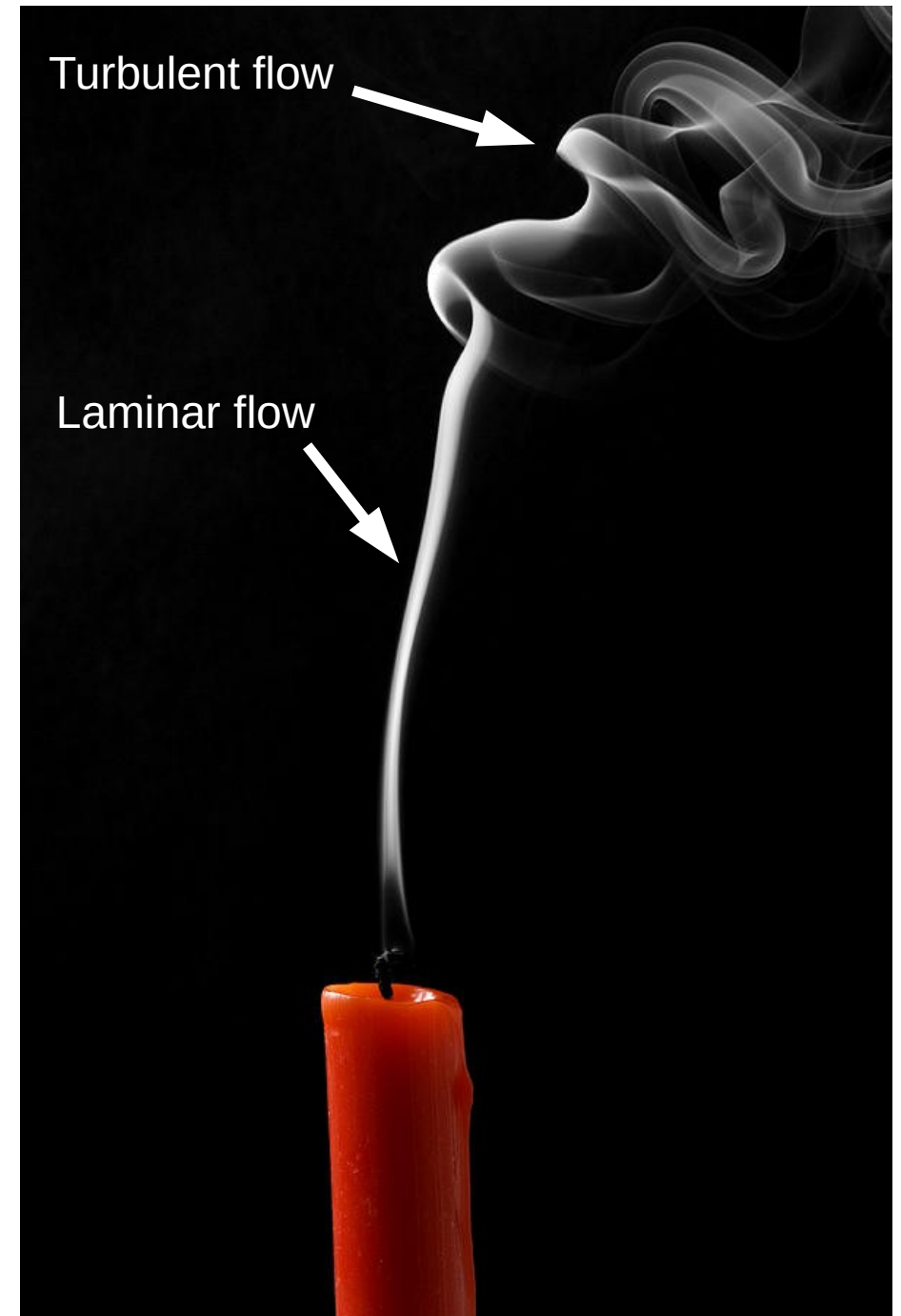
1) Gravity (which **can** be in any direction)



2) Magnetic fields



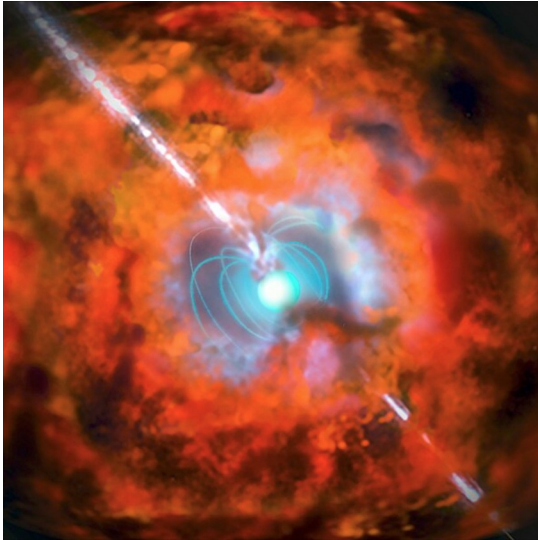
3) Turbulence



because they are ubiquitous in our Universe

Magnetars

Artist work (Wikipedia)



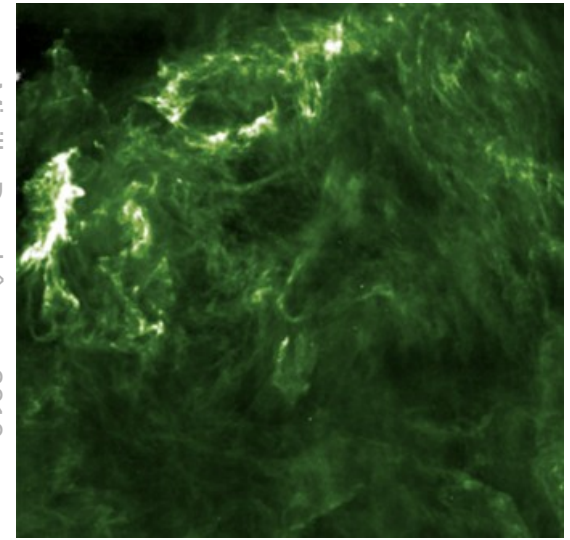
Stars & planets

NASA, SDO 2012



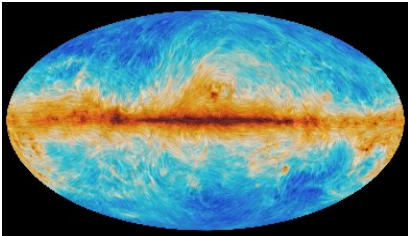
Local interstellar medium

Miville-Deschênes+ 2010



Galactic scales

ESA, Planck

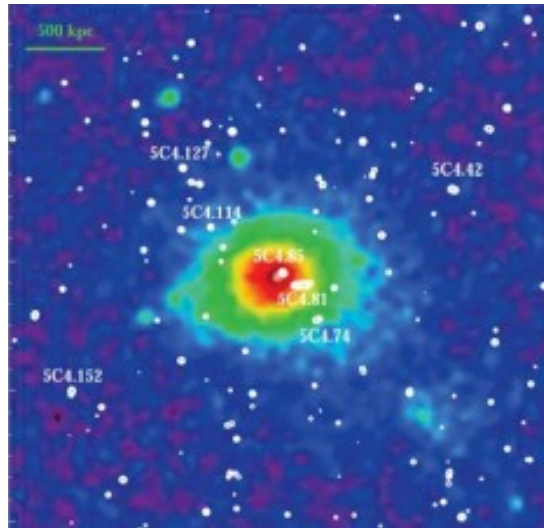


Fletcher et al 2011



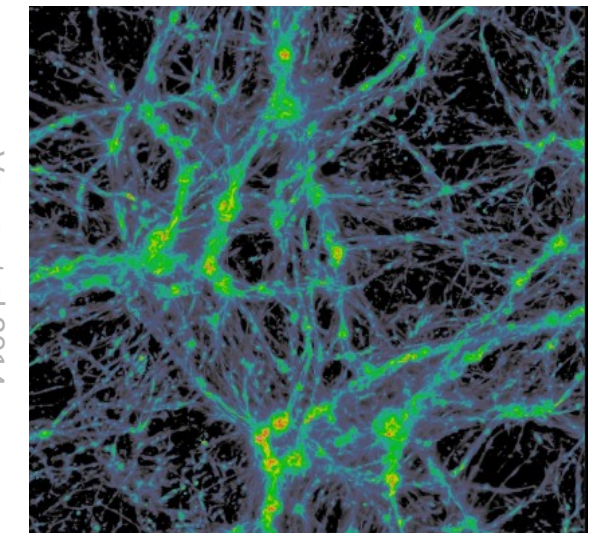
Galaxy clusters

Bonafede et al 2010

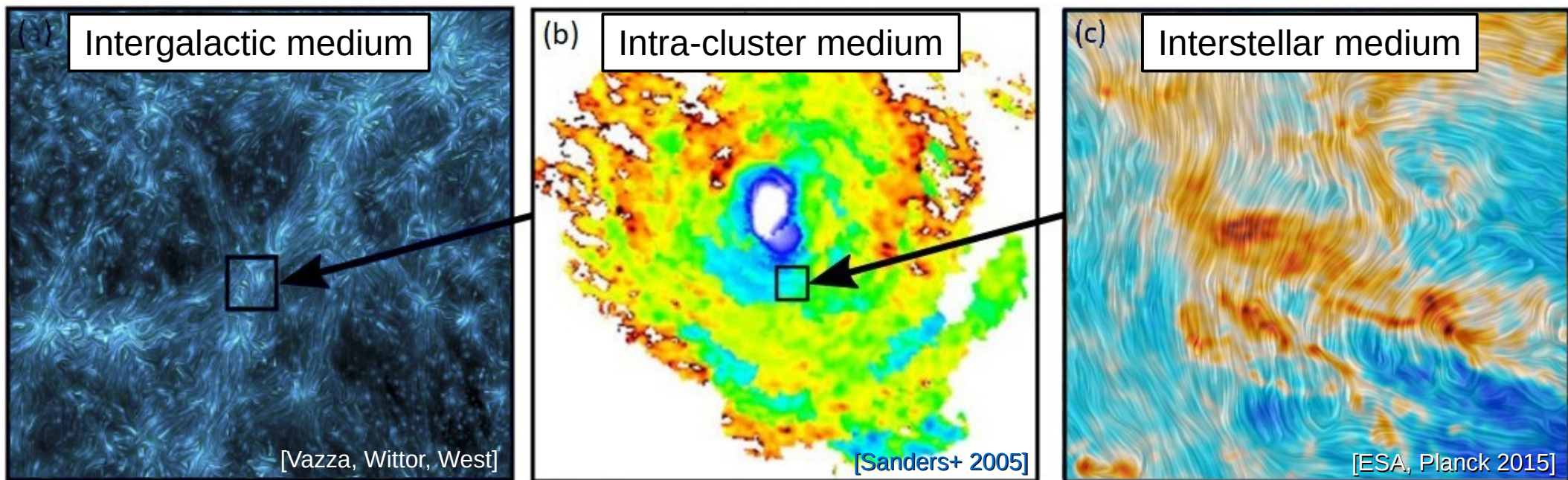


Cosmic web, intergalactic medium

Vazza et al 2014



Astrophysical fluids I focus on



Very different media, but with a lot of connections and similarities!

Analytical : building alternatives to numerical simulations, which are very expensive

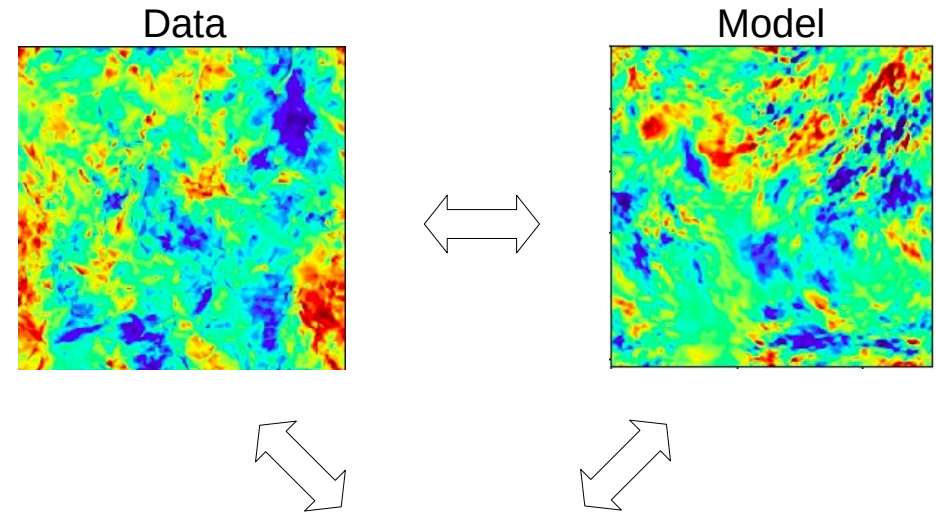
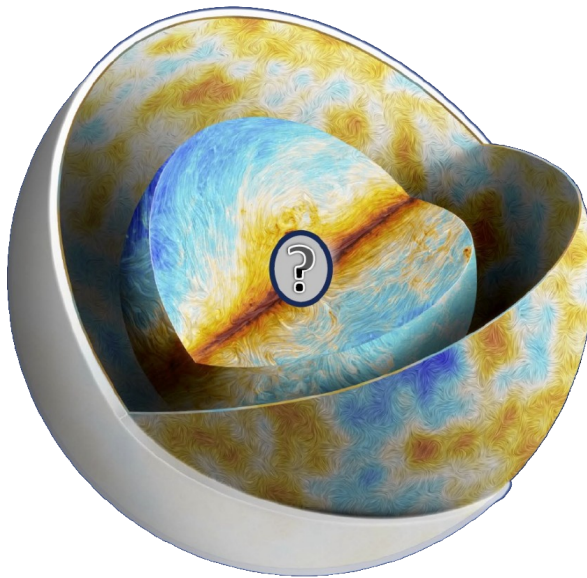
→ **turbulence synthesis**

Continuation of project BxB (PI: F. Boulanger)

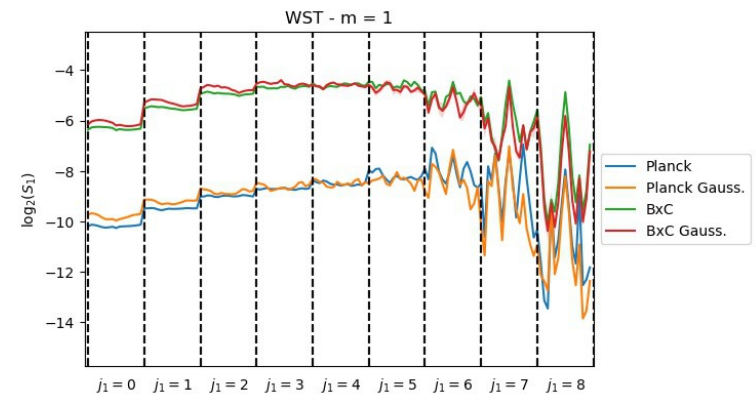
Model turbulent B fields of the ISM for:

- 1) Foreground **removal**:
looking for primordial B-modes
- 2) Foreground **analysis**:
looking for galactic **Astrophysics**

'French road map to CMB science' 2016



Statistics



Build **physics**-based **parametric** models
(Mach, Reynolds, etc to compare to data)
→ **analytic** approach:
“syntheses” not simulations

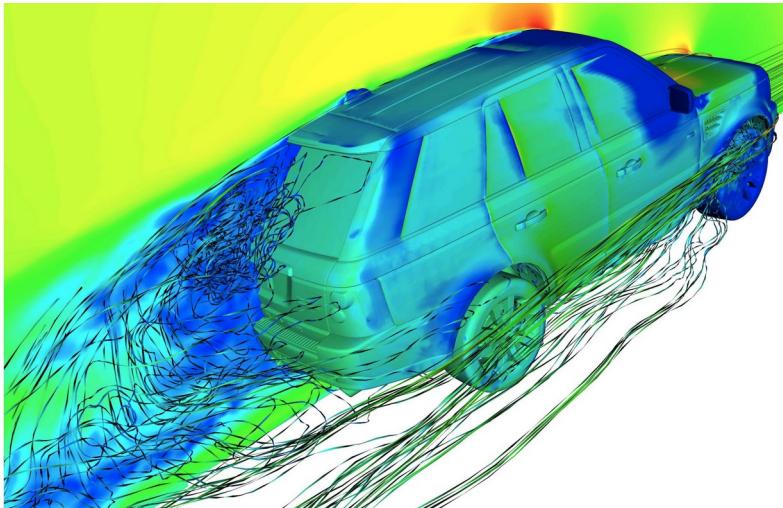
Physics-based **parametric** models ?

Fluid motion: intuitive description

Honey: high **viscosity**, laminar



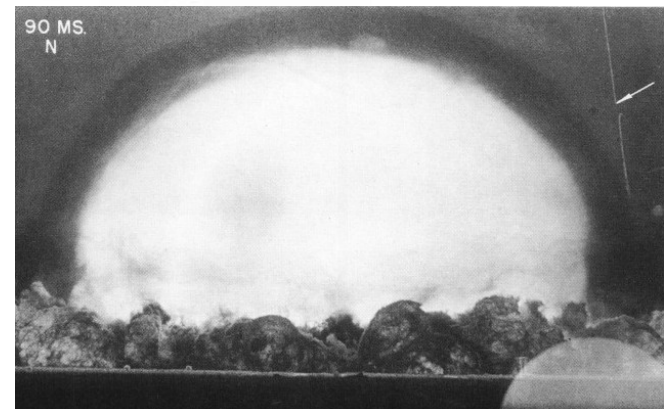
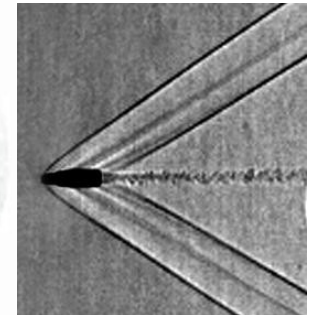
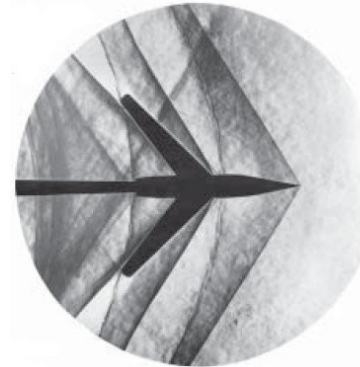
Air: low **viscosity**, turbulent



Water: low **compressibility**



Air: high **compressibility**, shocks



Fluid motion: technical description

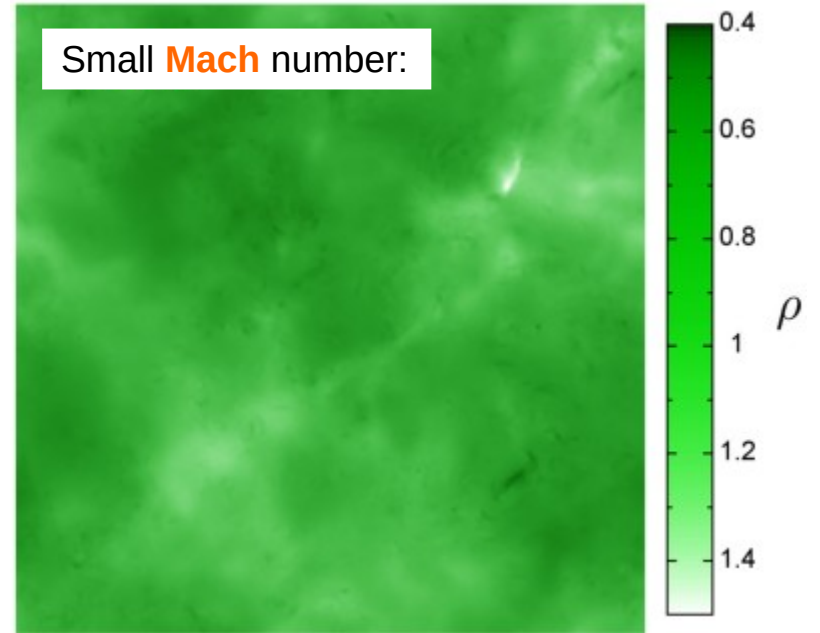
Small **Reynolds** number



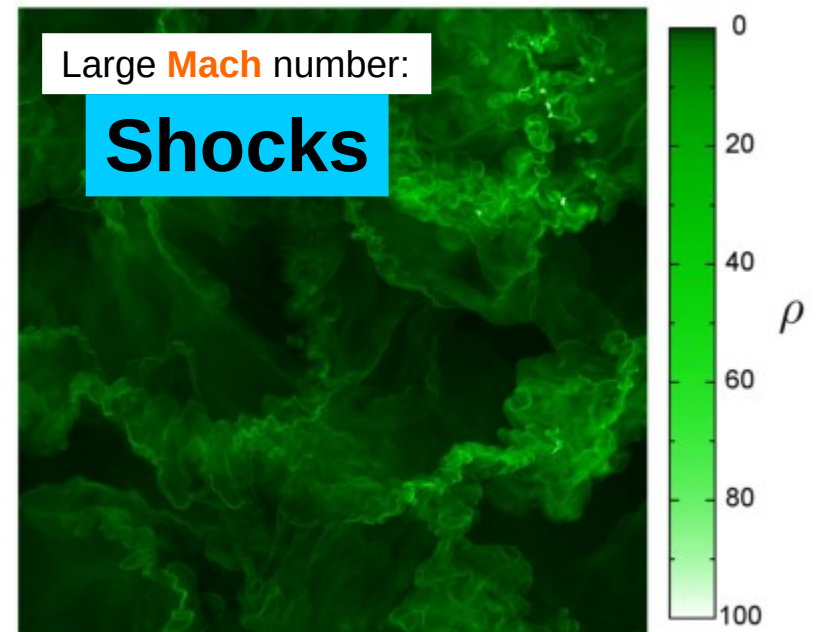
Large **Reynolds** number

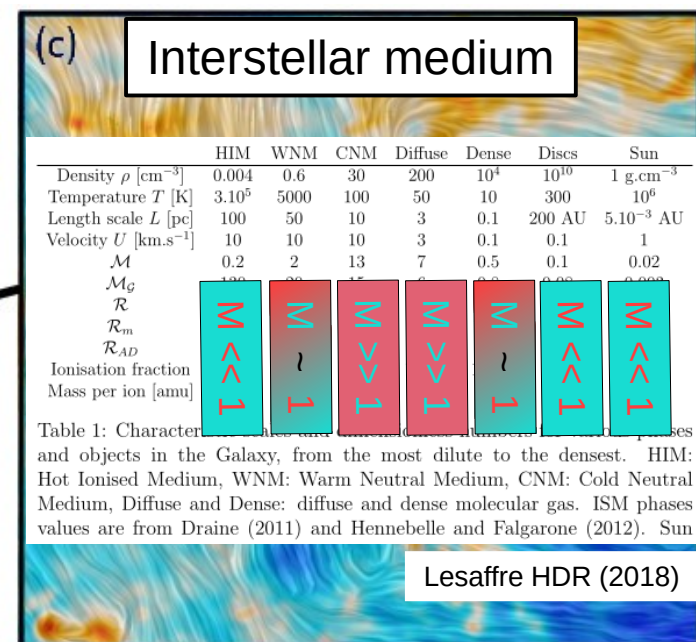
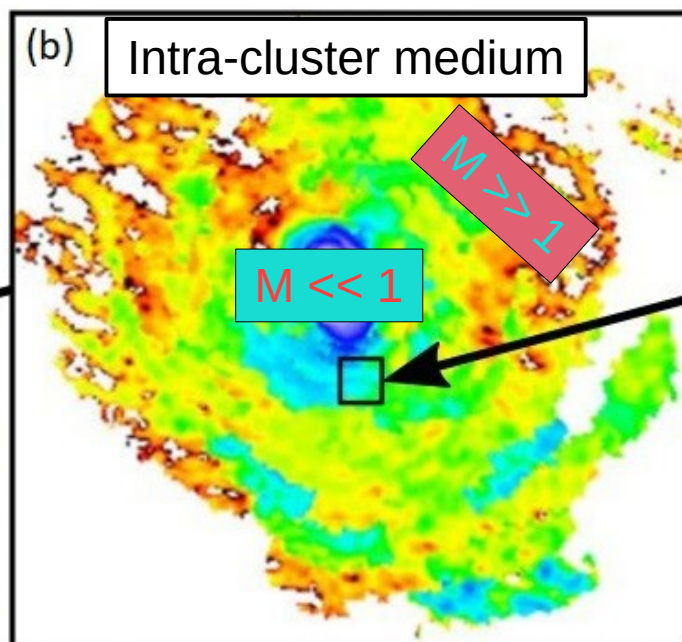
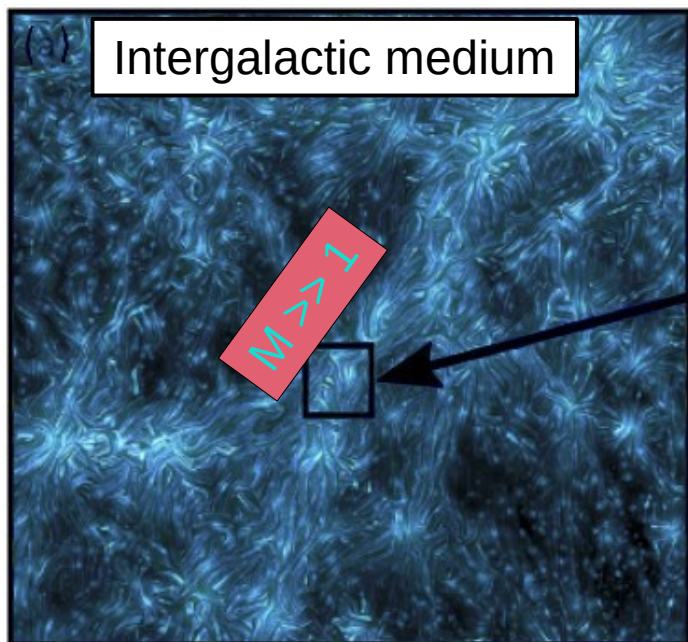


Small **Mach** number:

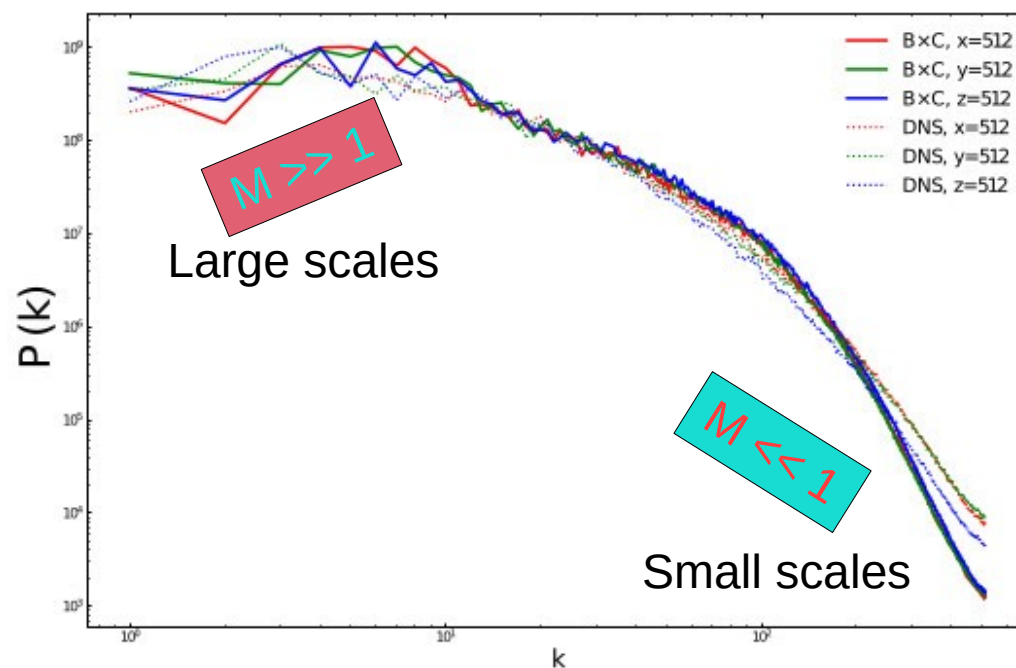


Large **Mach** number:





But can also depend on scales



Turbulence synthesis:

- random fields containing **intuitive/physical** free parameters (e.g. dissipation & injection scales)
 - requiring **little computing resources** (CPU and time)
 - **cheap, low-carbon alternative** to numerical simulations (we don't solve full sets of equations)
- can be used to build **quicky** synthetic data (turbulent B fields), with **controllable statistics**

Possible applications to astrophysics/cosmology:

- Modeling galactic foregrounds
- Statistical characterization of interstellar/intracluster/intergalactic turbulence
- Dealing with intermittency (e.g. Cosmic ray propagation) [Maci et al 2025, Martin et al 2025]
- Extrapolating data to unresolved scales (e.g. modeling rainfall, cf [Posadas et al, NPG, 2015])
Understand spatially unresolved measurements [Zakardjian et al 2025]
- Perform cheap simulations: testing a data analysis code with fake but realistic turbulent fields
+ initialize direct simulations [Maci et al 2025]

1) Context, motivation, goals

2) Turbulence model 1 (effective physical parameters) ('BxC')

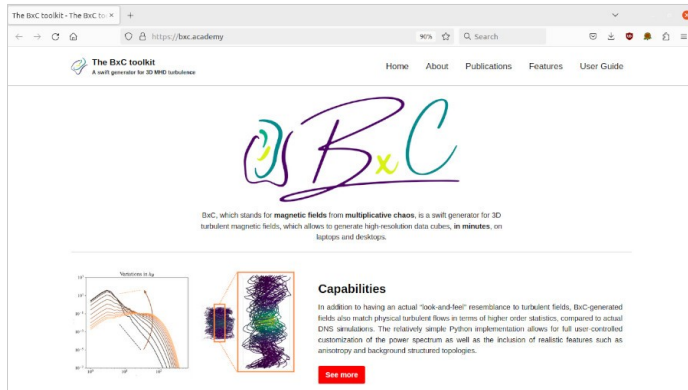
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A practical result: BxC 'toolkit'

BxC website



Presentation:

<https://bxc.academy>

Download:

git clone <https://github.com/danielamaci/bxc.github.io>

Run the code:

python BxC.py

Papers:

Durrive et al, MNRAS (2020)

Durrive et al, PRE (2022)

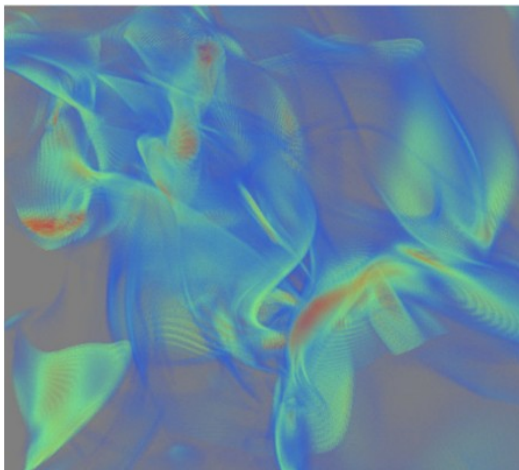
Maci et al, ApJS (2024)

Maci et al, JPhys:CS (2025)

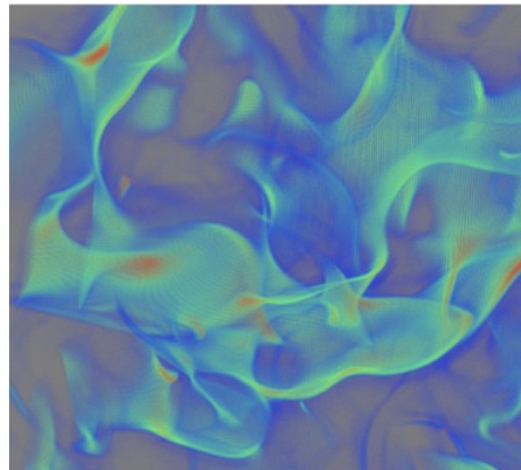
- a 3D vector field
- divergence-free
- with current sheets (curl of B)

- controllable power spectrum
- very low resources required (~ 1000 x cheaper than DNS)
- compact & intuitive analytical construction

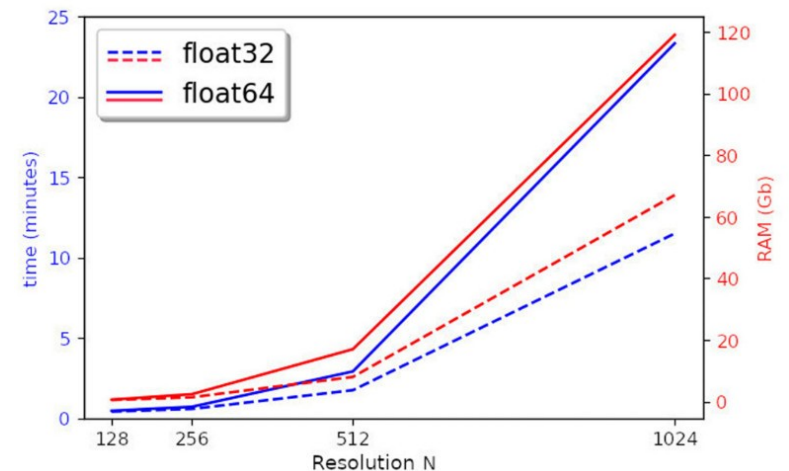
Simulation



Synthesis



BxC computing resources (in 3D)



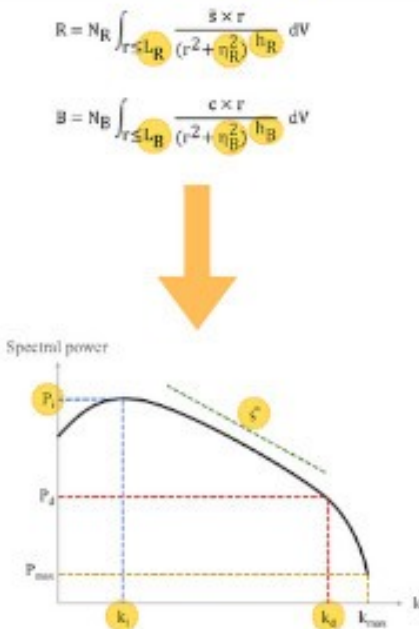
Controllable power-spectrum

For details see Maci et al ApJS (2024)

https://bxc.academy/user_guide/

90% ☆ Search

Here you can find the set of relations telling how the power spectrum varies as the user varies the parameters of the code. For more details on the parameter study that has been conducted see the [article](#).

Relations	Schematic representation
$k_i(L_R) \approx -68.5L_R + 16.4$ $k_c(L_R) \approx \frac{1}{\sqrt{250.00}} \exp\left(-\frac{(L_R - 0.00)^2}{2[0.00]^2}\right)$ $k_d(\eta_B) \approx 6.2 \times 10^5 \eta_B^2 - 1.2 \times 10^4 \eta_B + 94$ $P_i(L_B; *) \approx -42.6L_B^2 + 35.3L_B - 0.9$ $P_i(h_B; *) \approx 1.5 \times 10^4 e^{-4.5h_B}$ $P_i(\eta_B; *) \approx 6.2 \times 10^5 \eta_B^2 + 18\eta_B + 0.5$ $\zeta(h_B; *) \approx -0.9h_B^2 + 6.4h_B - 10.1$ $\zeta(\eta_B; *) \approx -201.5\eta_B - 0.5$ $\zeta(h_B, \eta_B; *) \approx A(\eta_B)h_B^2 + B(\eta_B)h_B + C(\eta_B)$ $A(\eta_B) \approx -4.6 \times 10^3 \eta_B^2 + 1.13 \times 10^5 \eta_B - 1.2$ $B(\eta_B) \approx 2.1 \times 10^4 \eta_B^2 - 5.2 \times 10^5 \eta_B + 7.7$ $C(\eta_B) \approx -2.2 \times 10^4 \eta_B^2 + 3.7 \times 10^5 \eta_B - 11$	$R = N_R \int_{r \leq L_R} \frac{\mathbf{B} \times \mathbf{r}}{(r^2 + \eta_B^2)^{h_B}} dV$ $\mathbf{B} = N_B \int_{r \leq L_B} \frac{\mathbf{C} \times \mathbf{r}}{(r^2 + \eta_B^2)^{h_B}} dV$ 

The notation (par;*), where par = L_B, h_B, or η_B, is used when a feature does not depend on "par" only, but the other parameters on which it depends are kept constant to the reference value.

GOAL = link

physical parameters
(effective here)

to

statistics/observables,
here the power spectrum
(~ Fourier transform)

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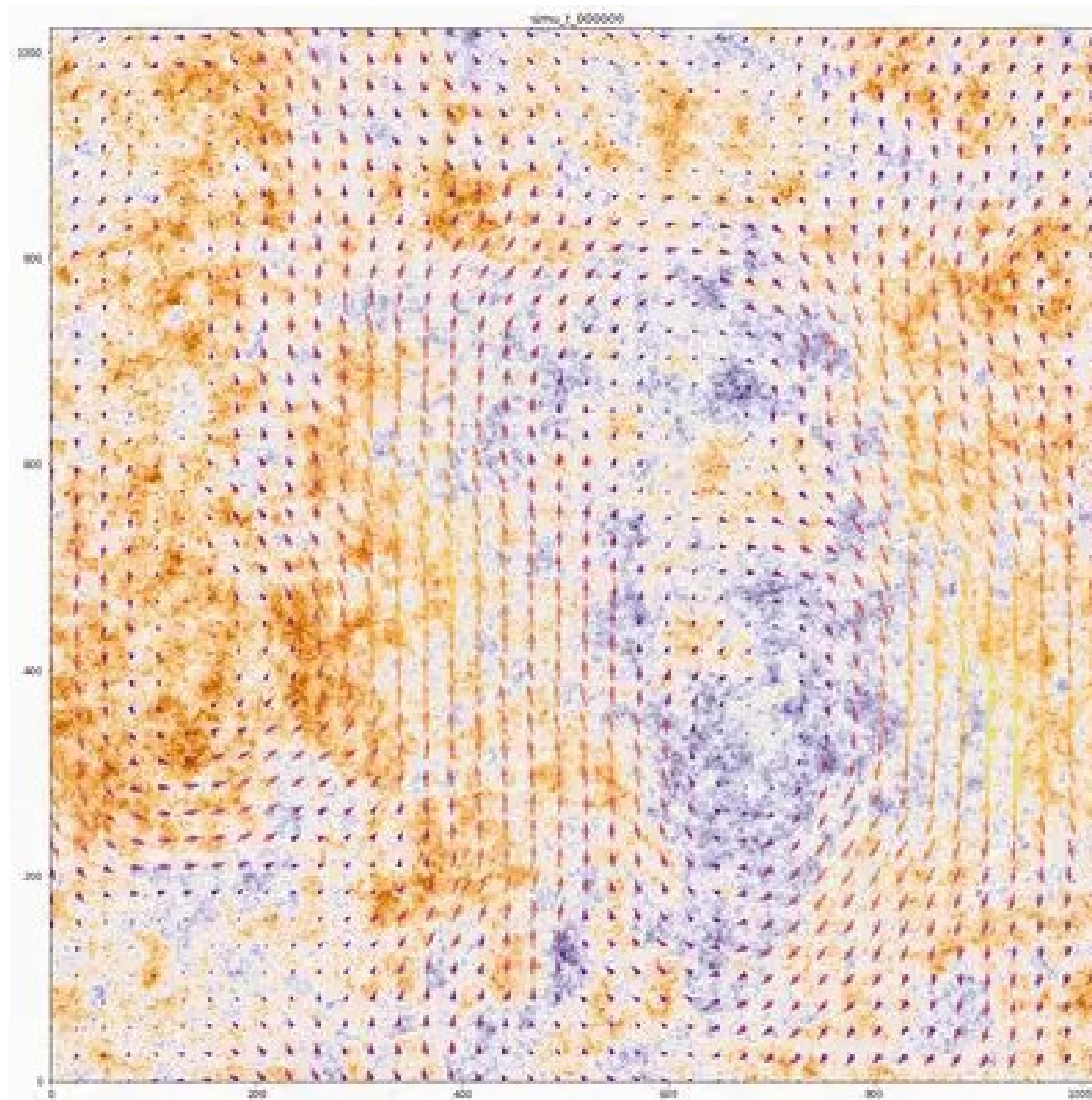
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Multi-Scale Turbulence Synthesis (MUSCATS)

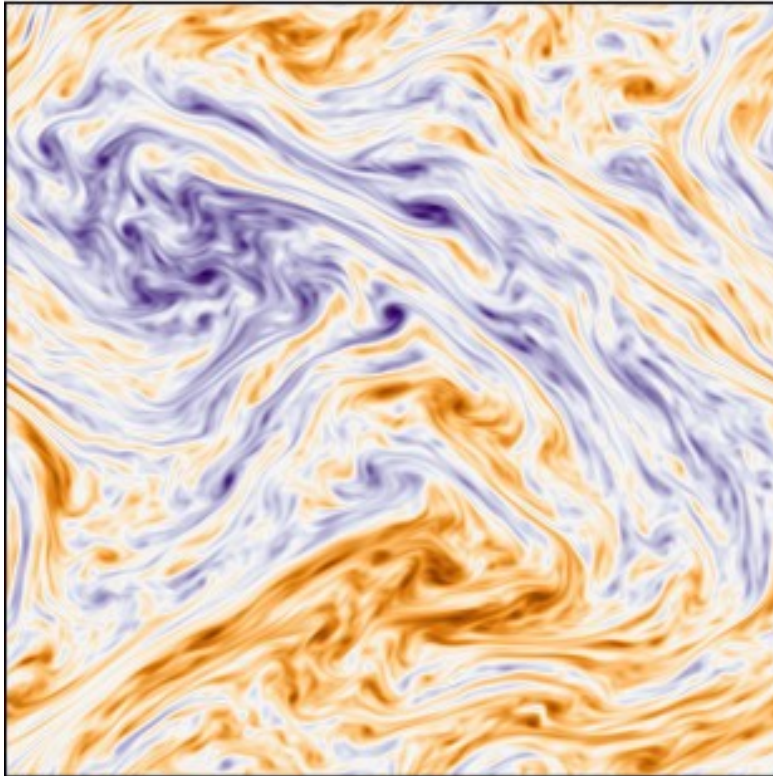
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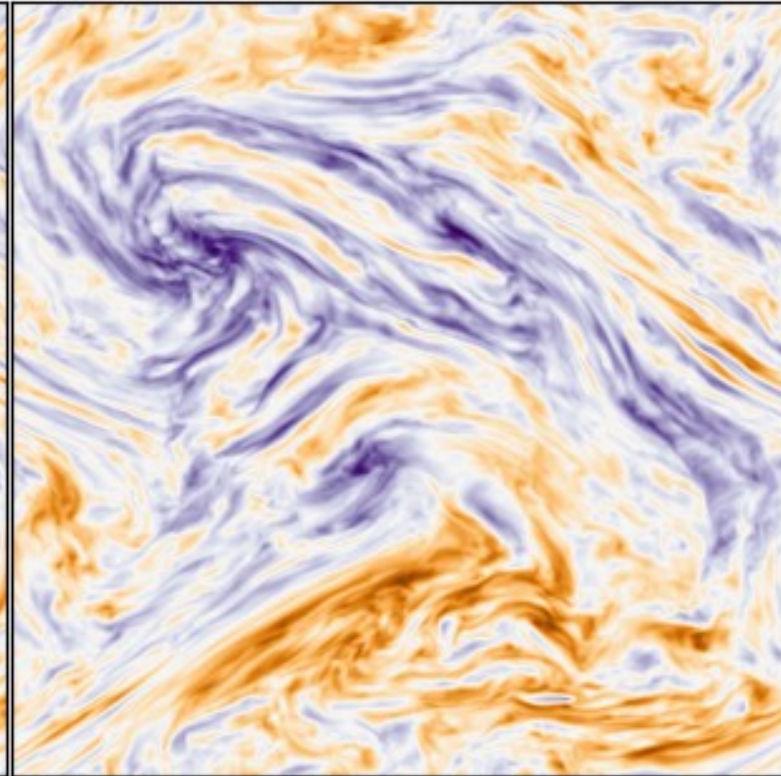


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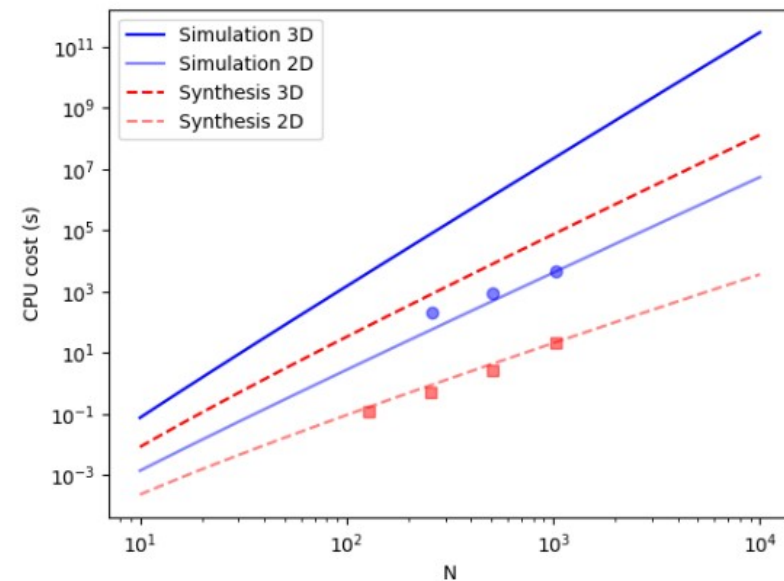
Reference Simulation



Synthesis



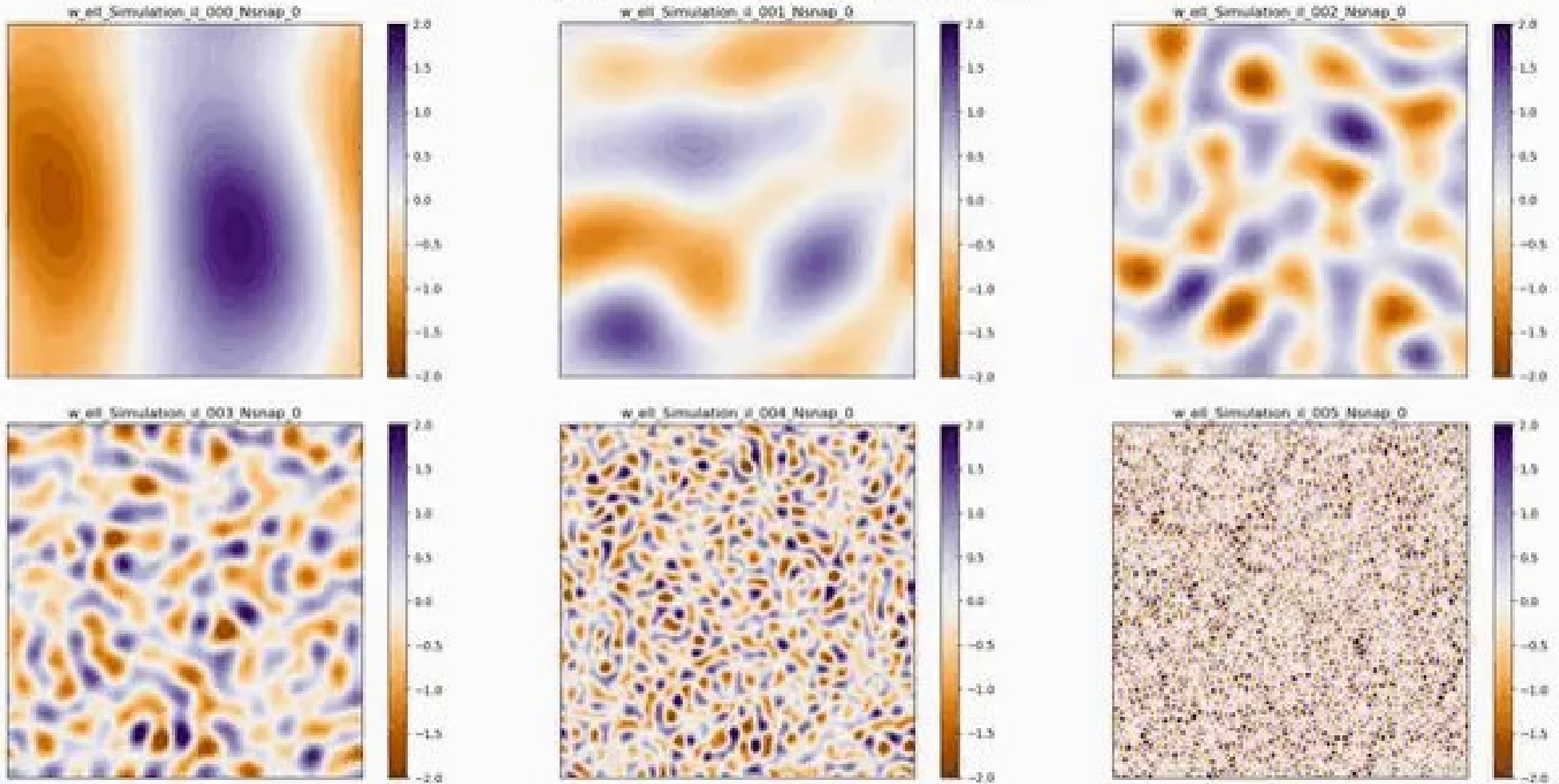
pixel-by-pixel similarity with DNS
(not only statistics)
and
with little resources
(cf plot on the right)
and
Physically based
(based on momentum conservation)



Multi-Scale Turbulence Synthesis (MUSCATS)

Key = study interaction between scales

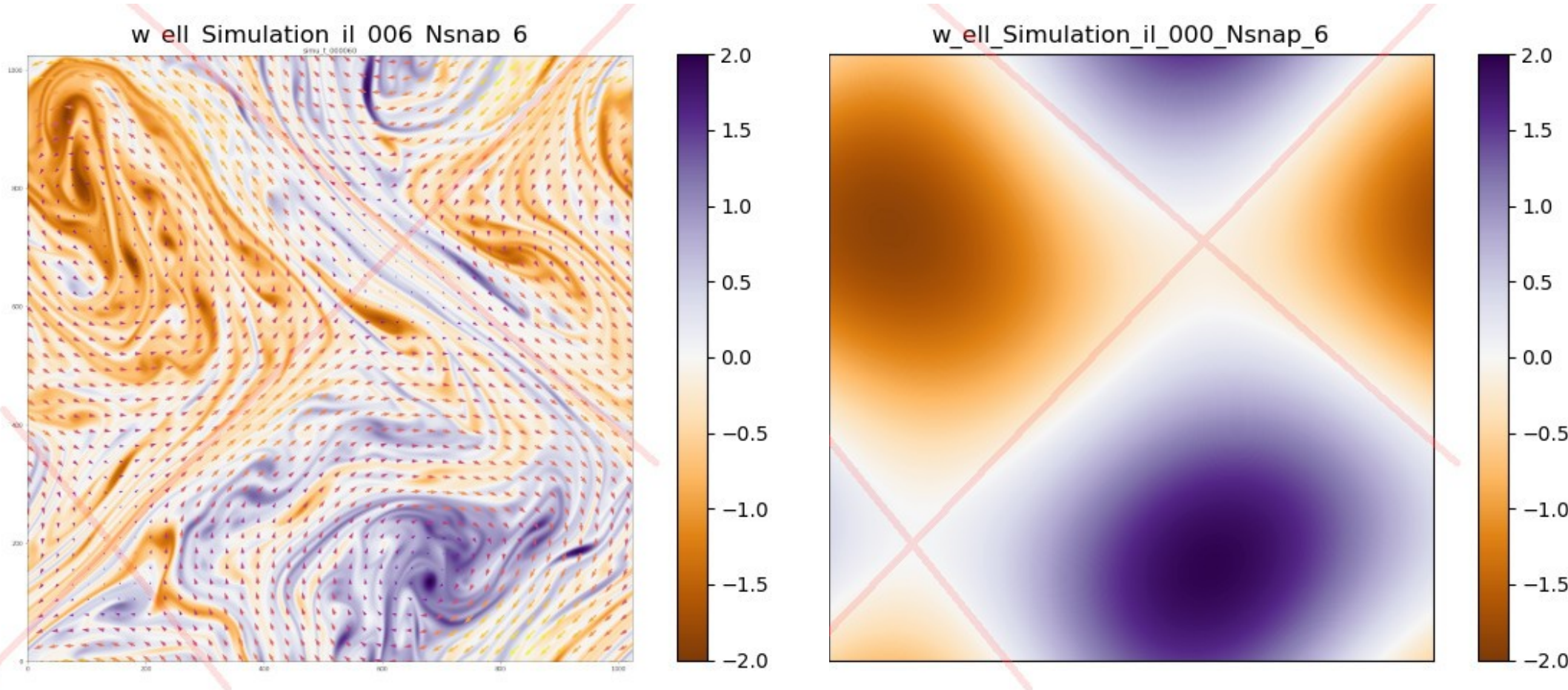
Large and inertial scales Nsnap 0



$$\begin{aligned} \partial_t W + (v[W] \cdot \nabla) W &= S[W] \cdot W + D[W] \\ \partial_t \tilde{W}_\ell &\simeq -\tilde{v}_{\geq \ell} \cdot \nabla \tilde{W}_\ell + \tilde{S}_{\geq \ell} \cdot \tilde{W}_\ell + D[\tilde{W}_\ell] \end{aligned}$$

Multi-Scale Turbulence Synthesis (MUSCATS)

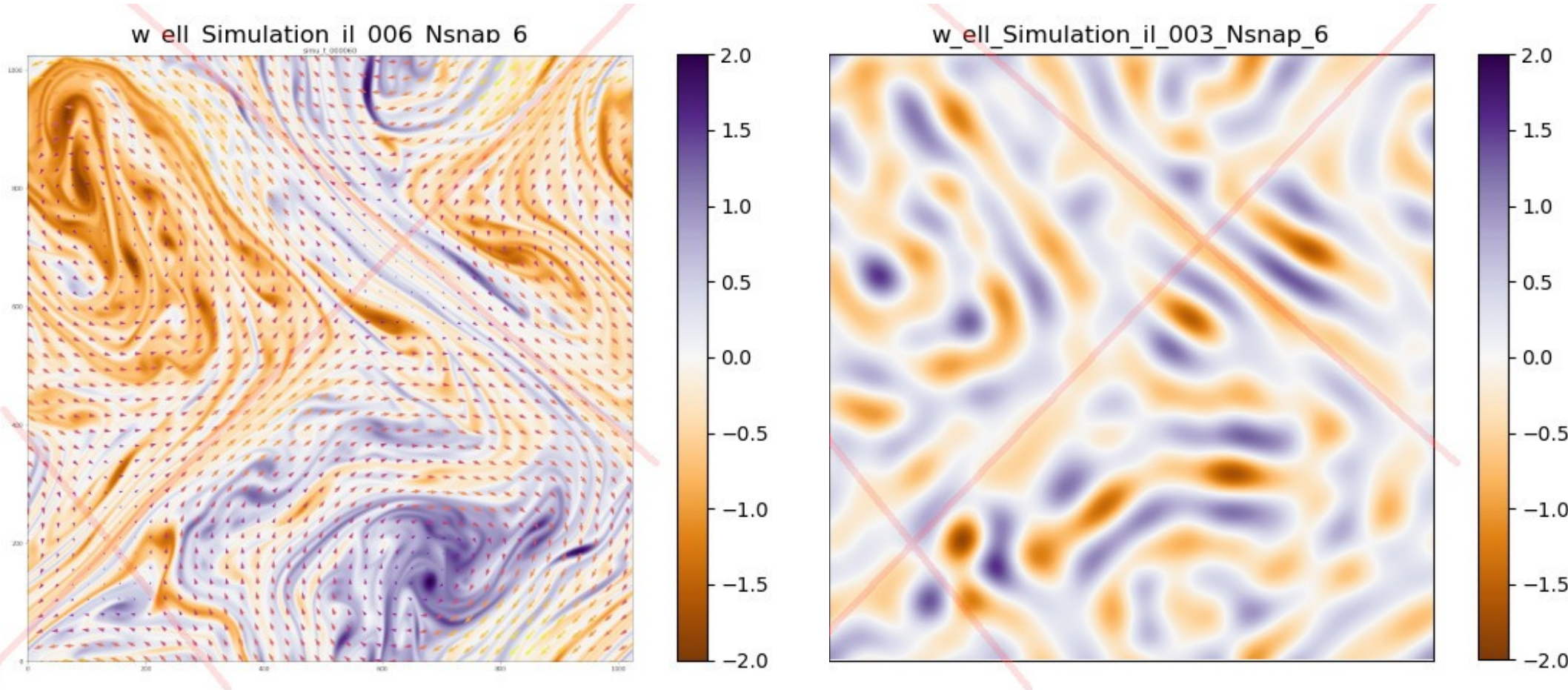
All scales are highly correlated:



$$\begin{aligned} \partial_t \mathbf{W} + (\mathbf{v}[\mathbf{W}] \cdot \nabla) \mathbf{W} &= \mathbf{S}[\mathbf{W}] \cdot \mathbf{W} + \mathbf{D}[\mathbf{W}] \\ \partial_t \tilde{\mathbf{W}}_\ell &\simeq -\tilde{\mathbf{v}}_{\geq \ell} \cdot \nabla \tilde{\mathbf{W}}_\ell + \tilde{\mathbf{S}}_{\geq \ell} \cdot \tilde{\mathbf{W}}_\ell + \mathbf{D}[\tilde{\mathbf{W}}_\ell] \end{aligned}$$

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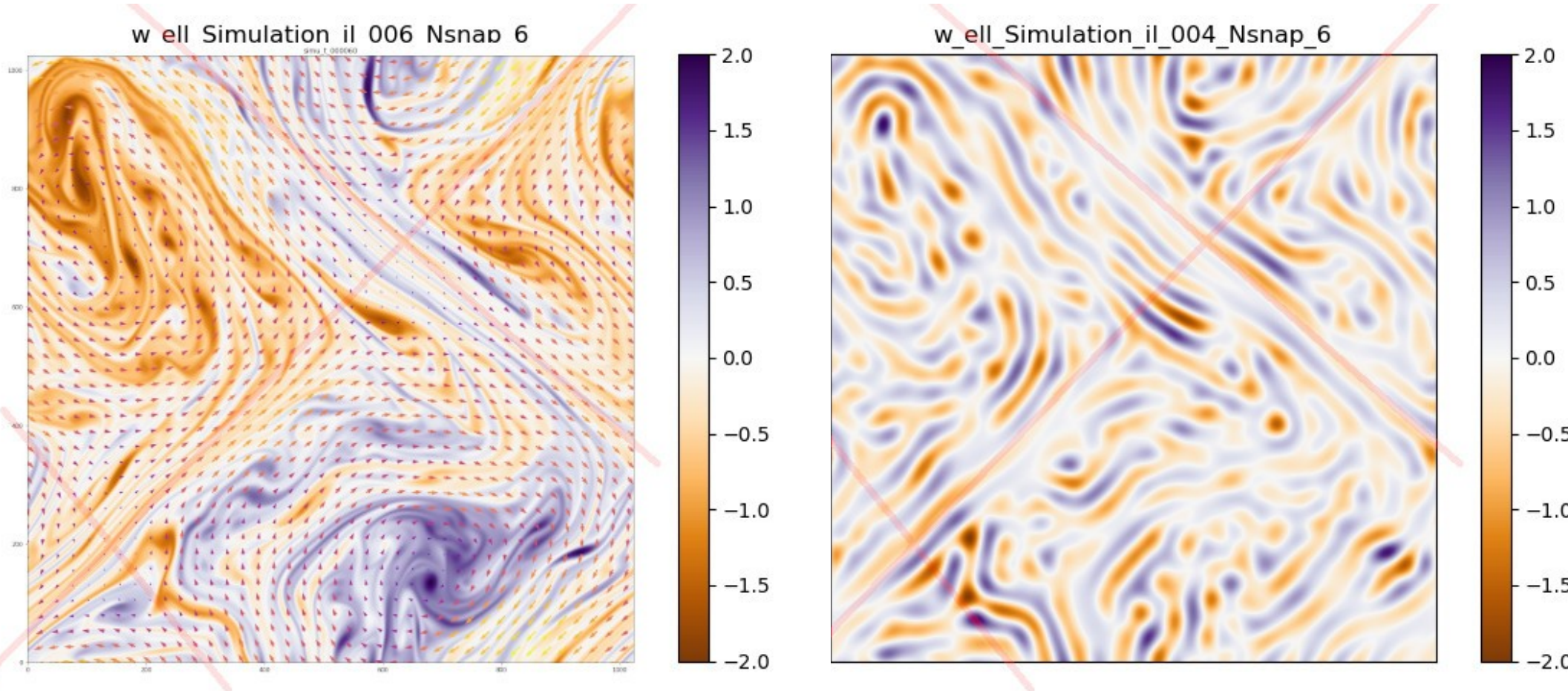
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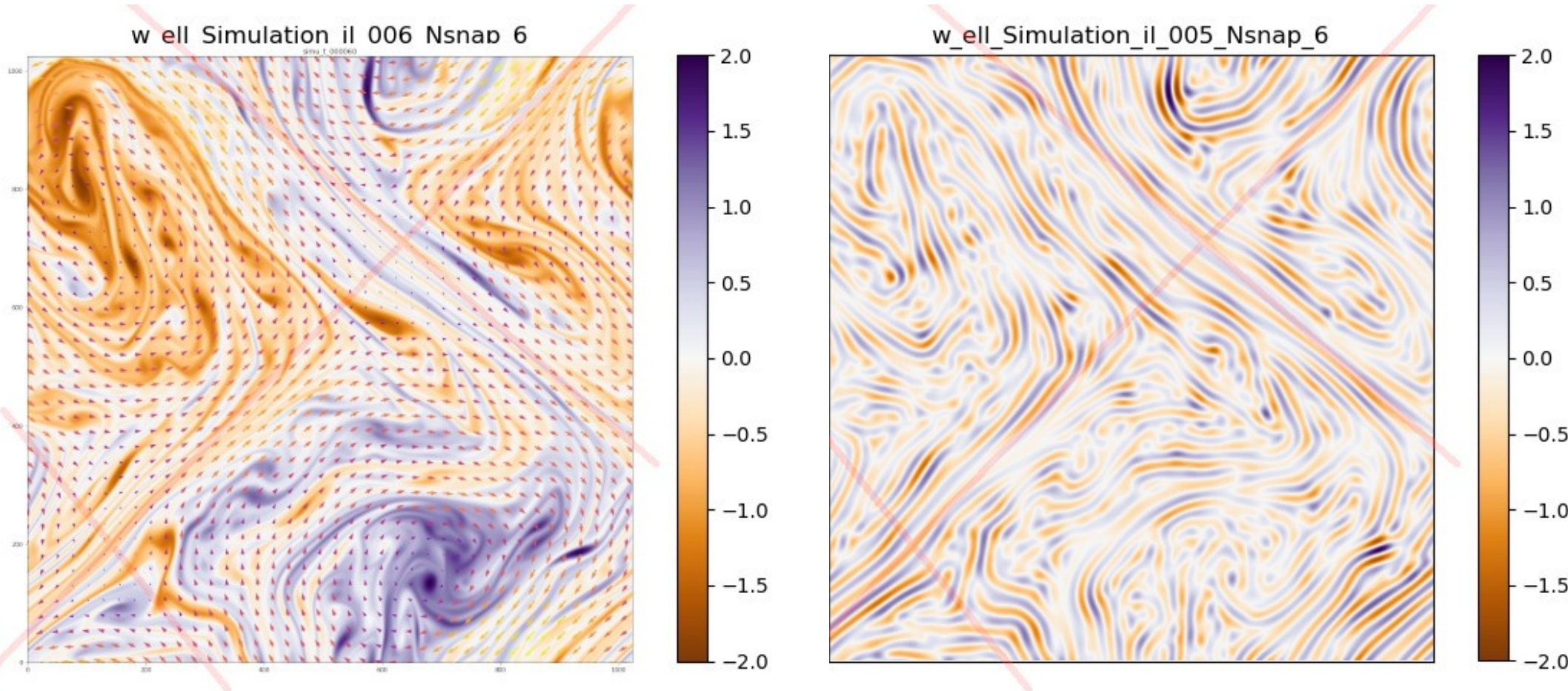
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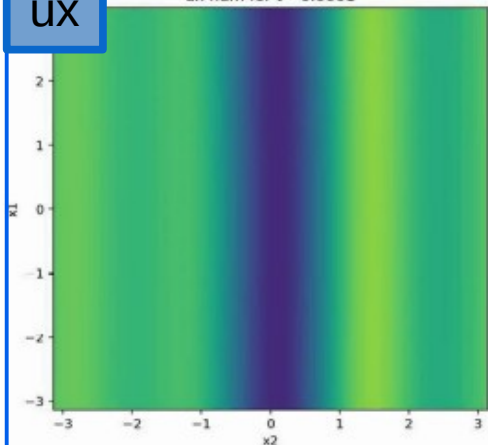
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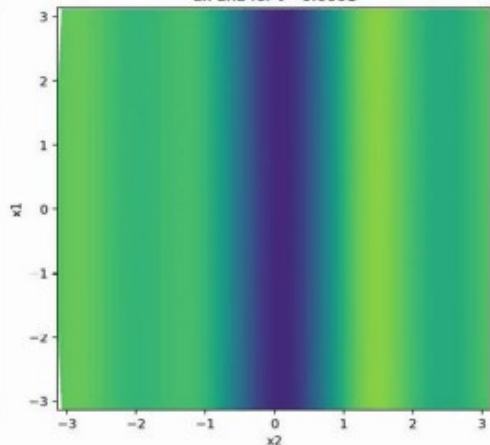
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ux

ux num for t = 0.0001

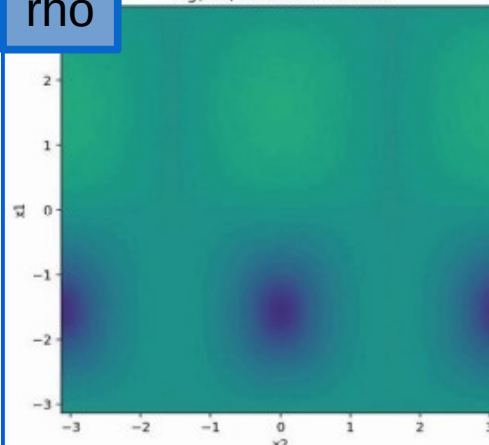


ux ana for t = 0.0001

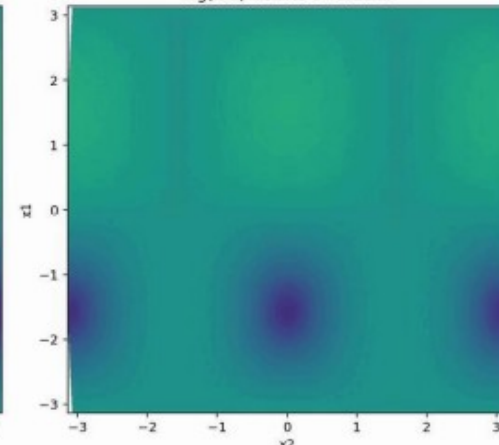


rho

log(rho) num for t = 0.0001

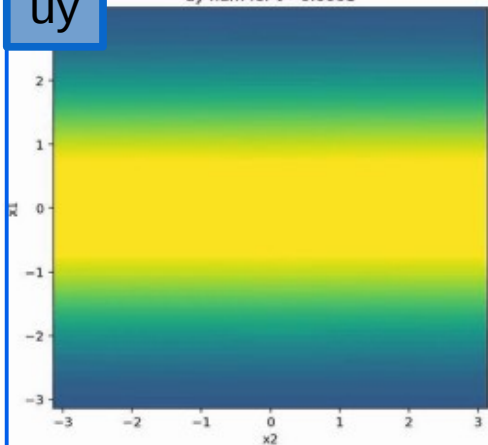


log(rho) ana for t = 0.0001

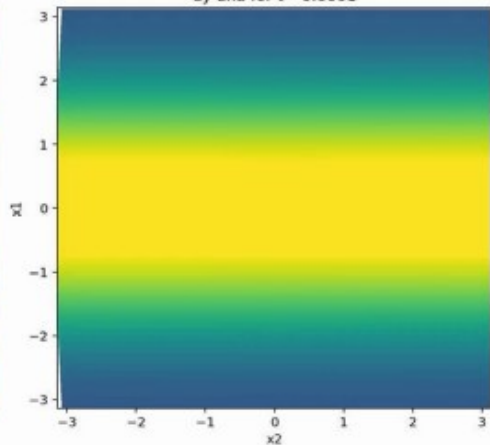


uy

uy num for t = 0.0001

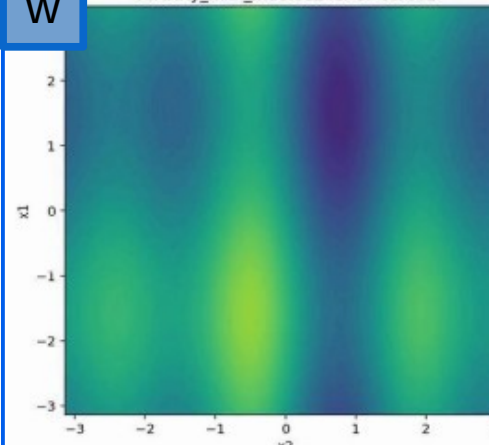


uy ana for t = 0.0001

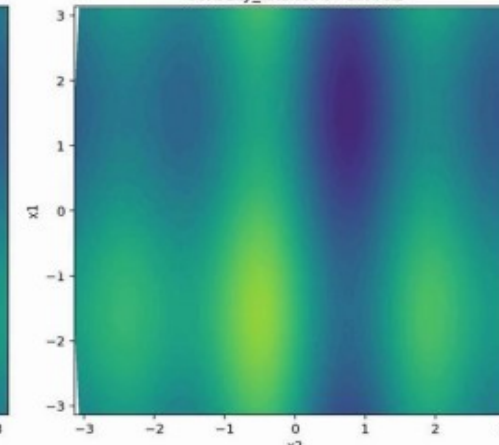


w

vorticity_num_method1 for t = 0.0001

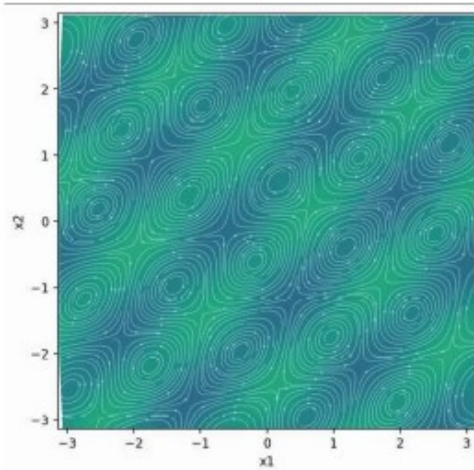


vorticity_ana for t = 0.0001



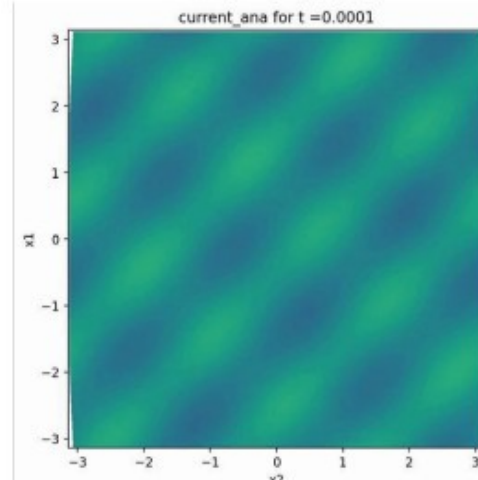
B

coming soon



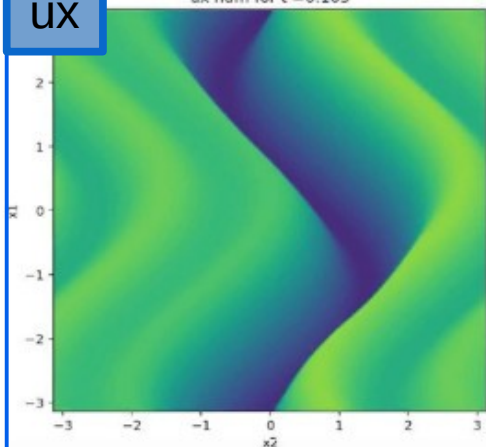
j

coming soon

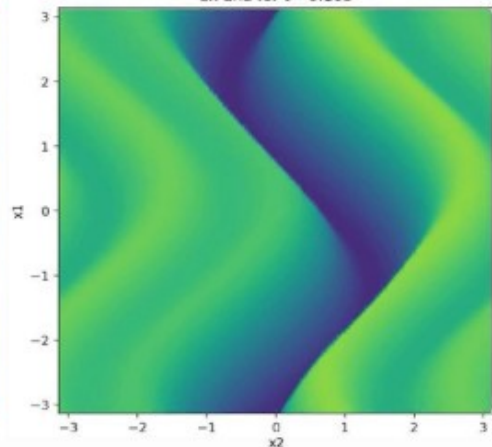


ux

ux num for t = 0.105

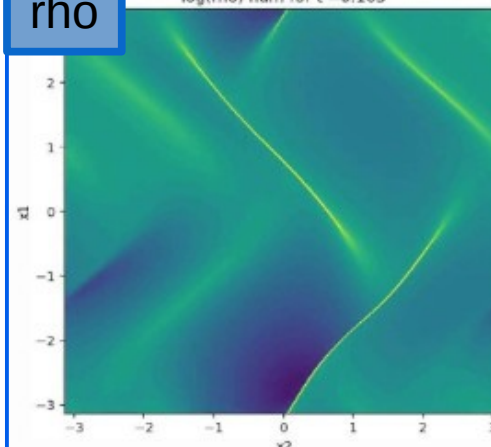


ux ana for t = 0.105

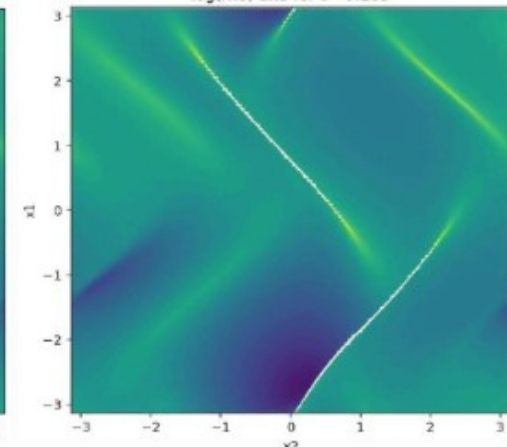


rho

log(rho) num for t = 0.105

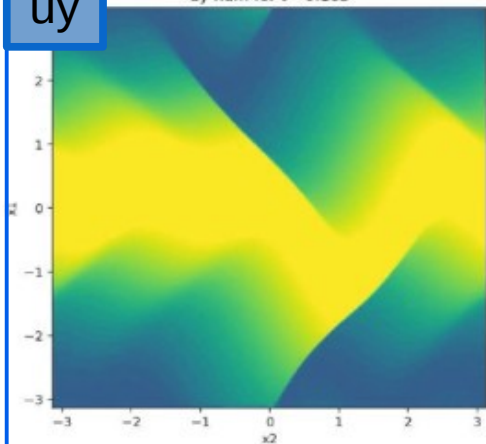


log(rho) ana for t = 0.105

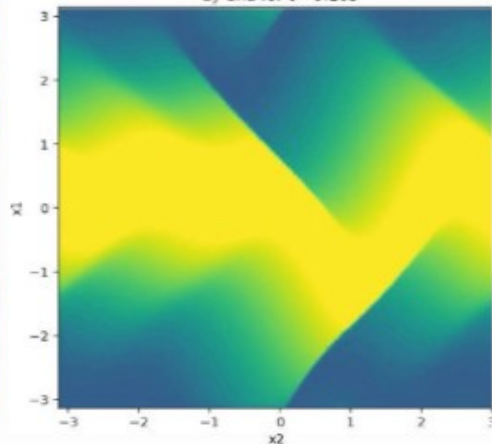


uy

uy num for t = 0.105

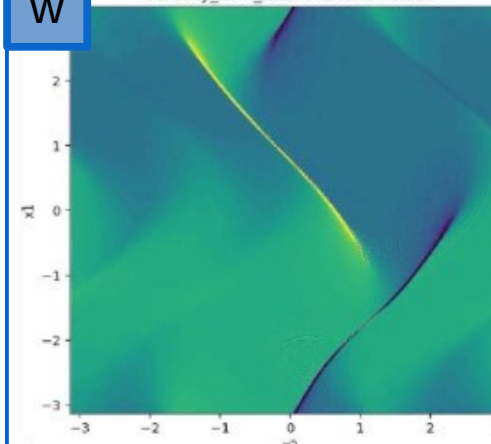


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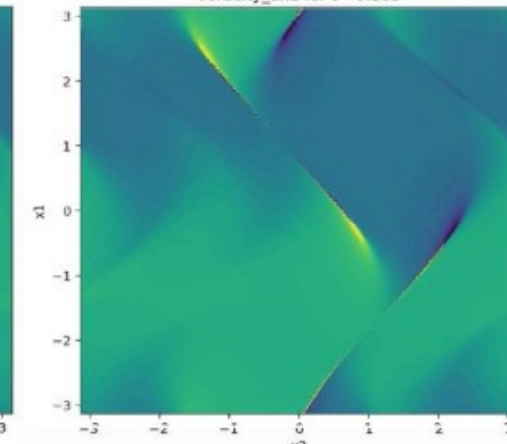


w

vorticity_num_method1 for t = 0.105

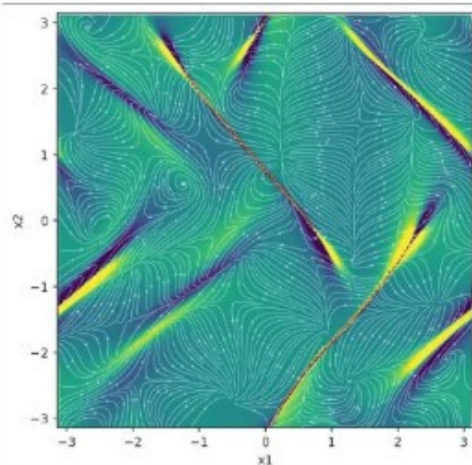


vorticity_ana for t = 0.105



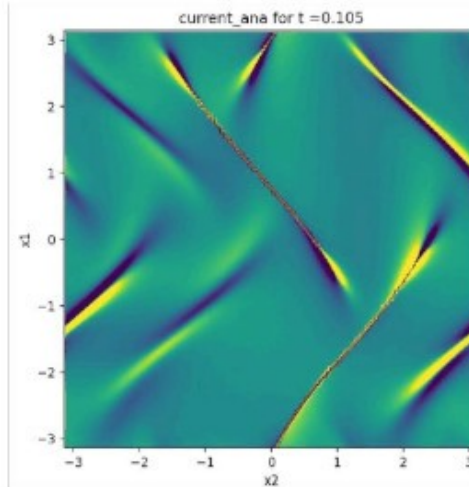
B

coming soon



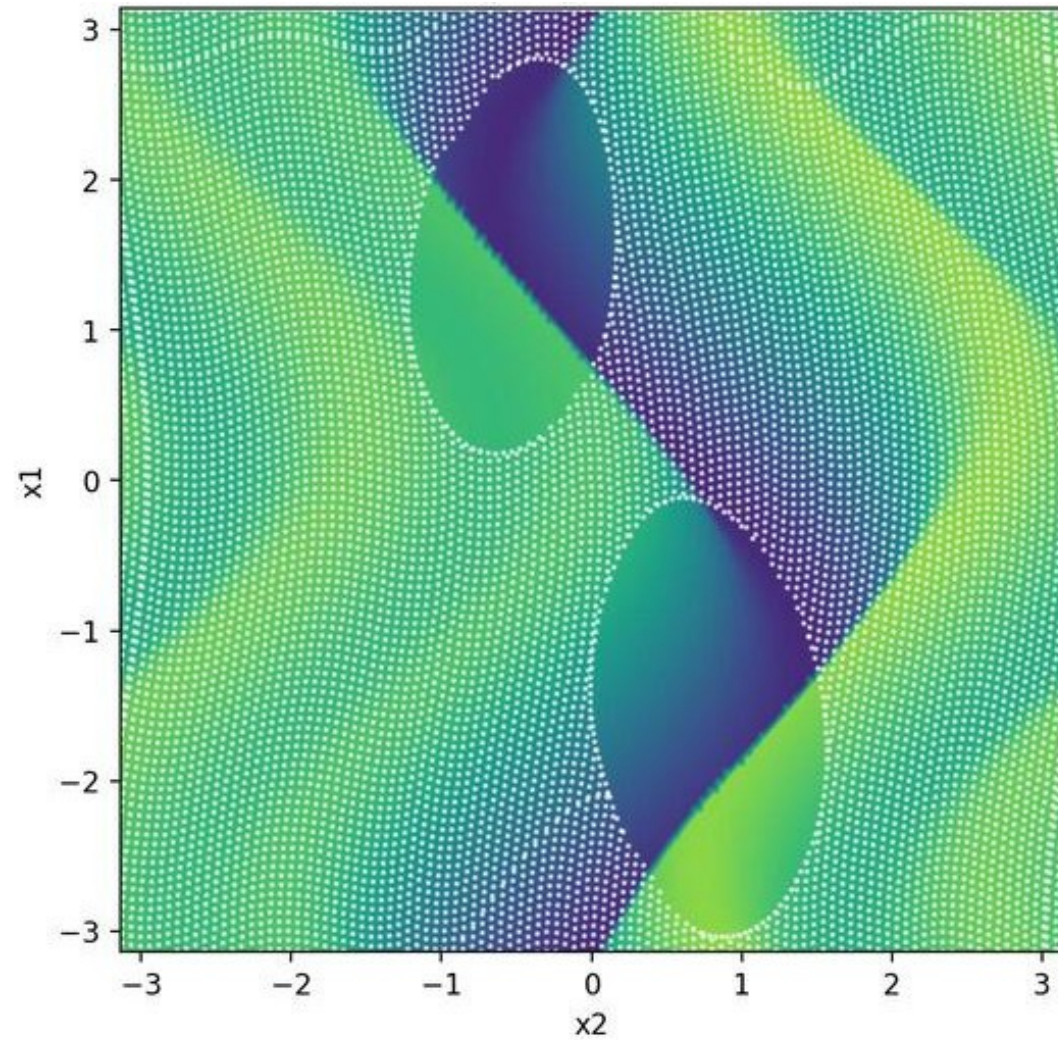
j

coming soon



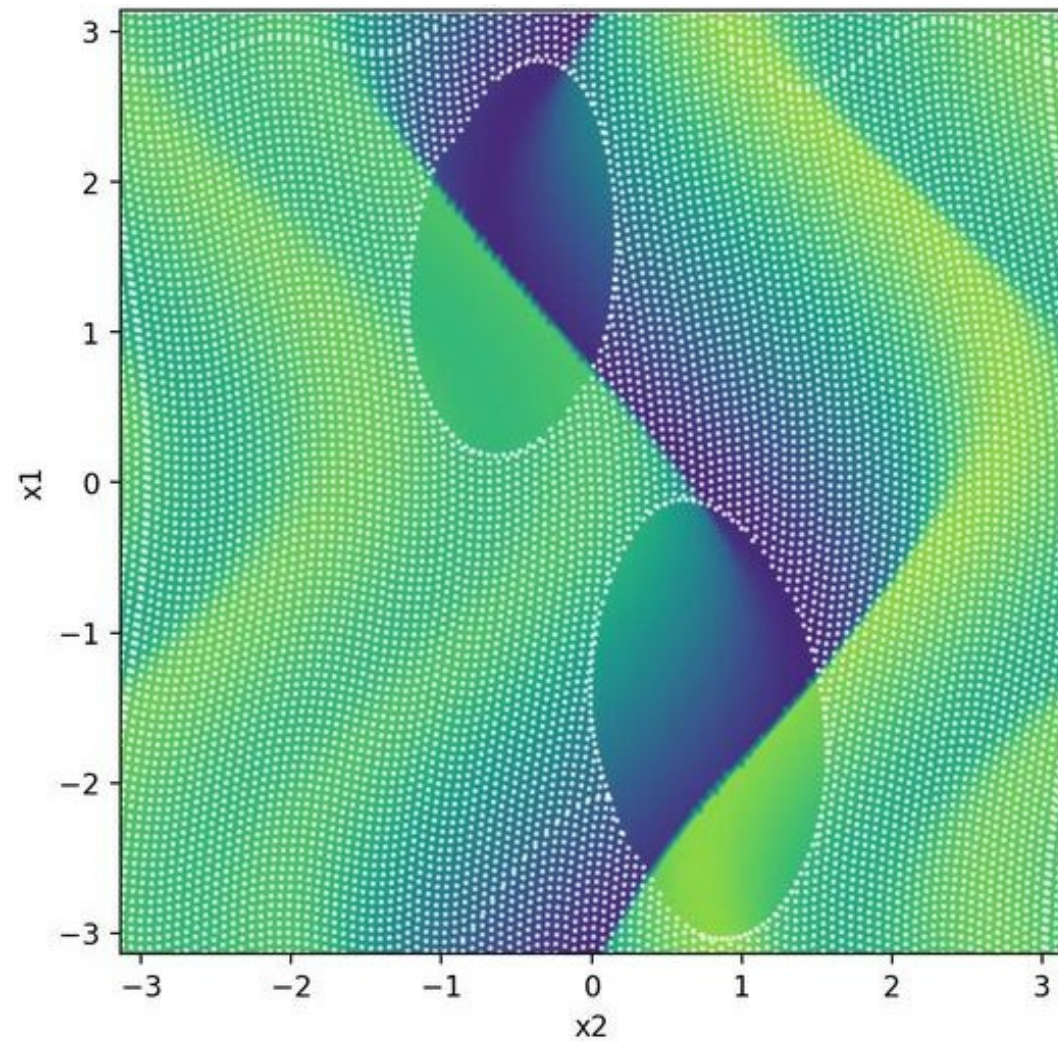
Key point: remove fluid elements that will end up in shocks

Initial positions

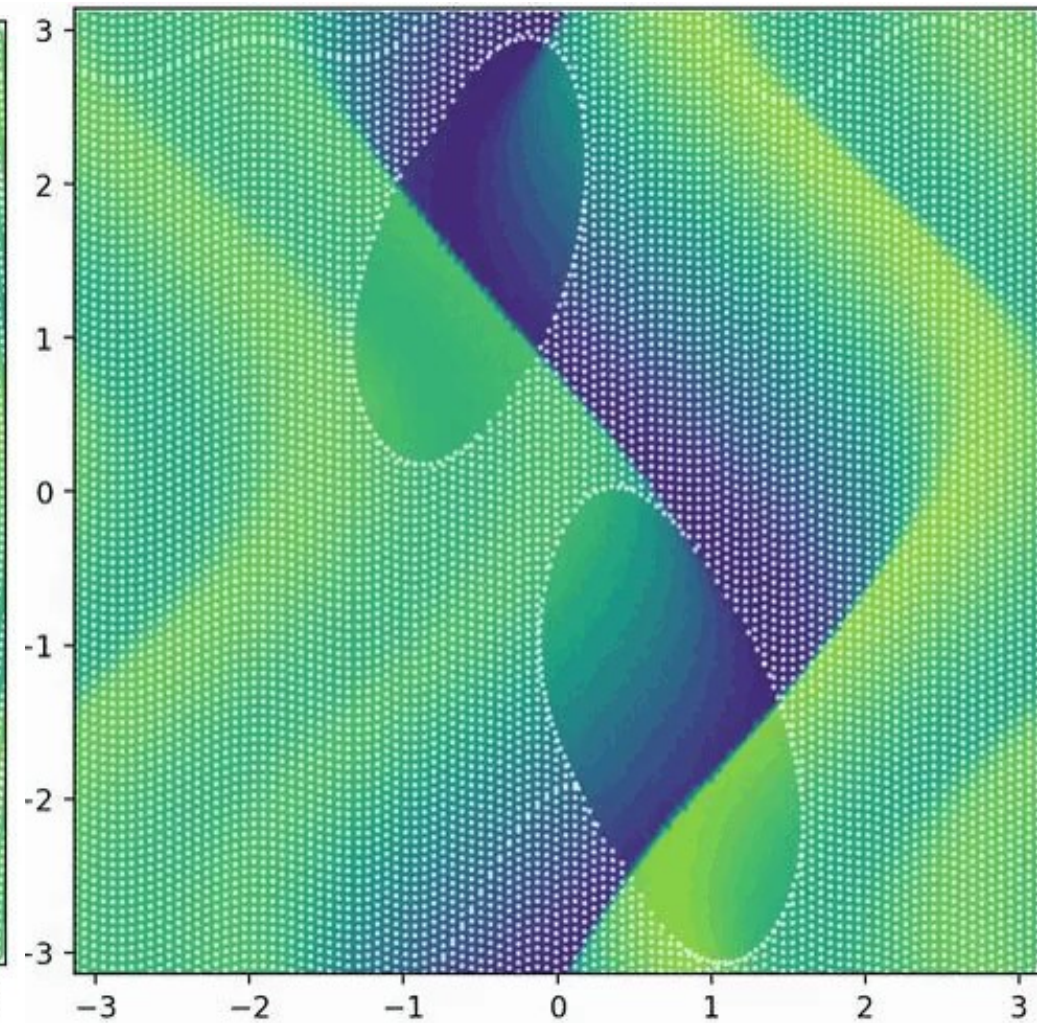


Key point: remove fluid elements that will end up in shocks

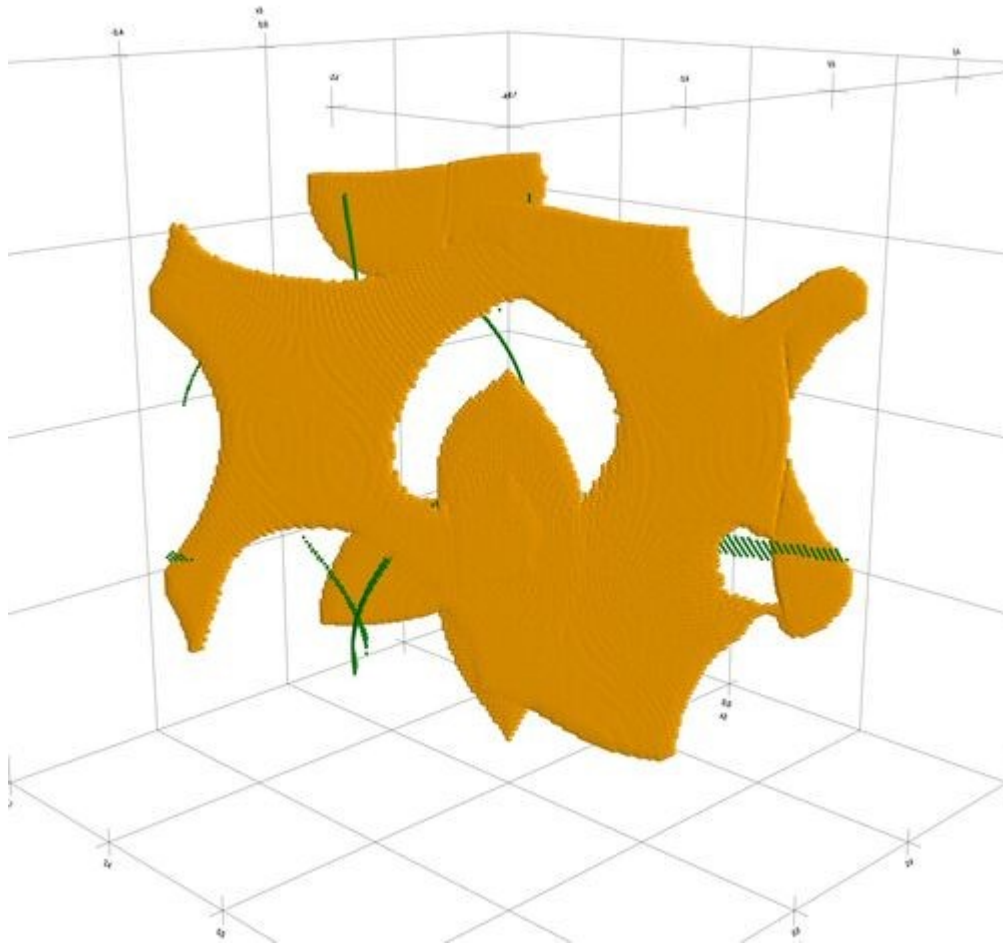
Initial positions



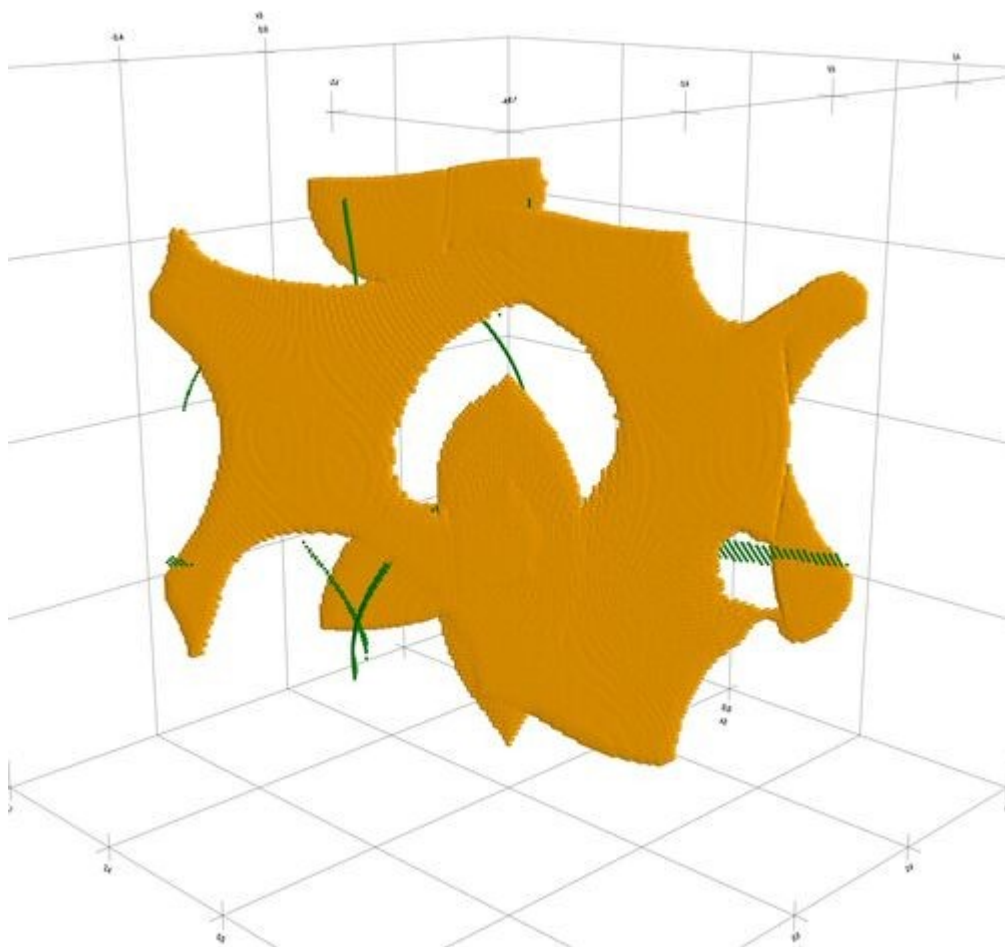
Final positions



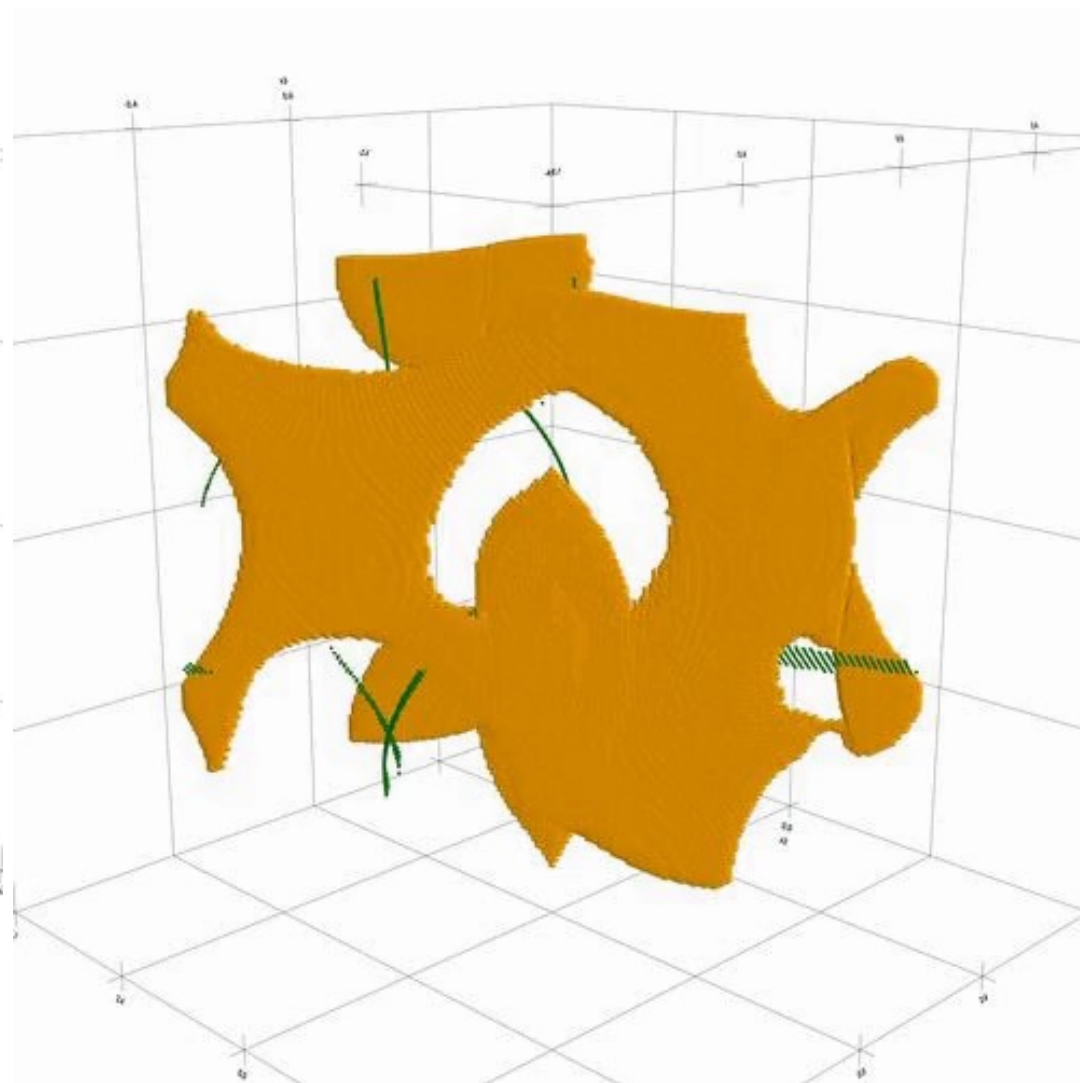
Initial positions



Initial positions



Final positions



1) Context, motivation, goals

2) Turbulence model 1 (effective physical parameters) ('BxC')

3) Turbulence model 2 ($M \ll 1$, incompressible limit) ('Muscats')

4) Turbulence model 3 ($M \gg 1$, compressible limit) (work in progress)

5) Prospects & questionings

Parametric observables/diagnosis tools

Equations of motion (**physical parameters**)



Velocity, density, magnetic fields



Statistical features



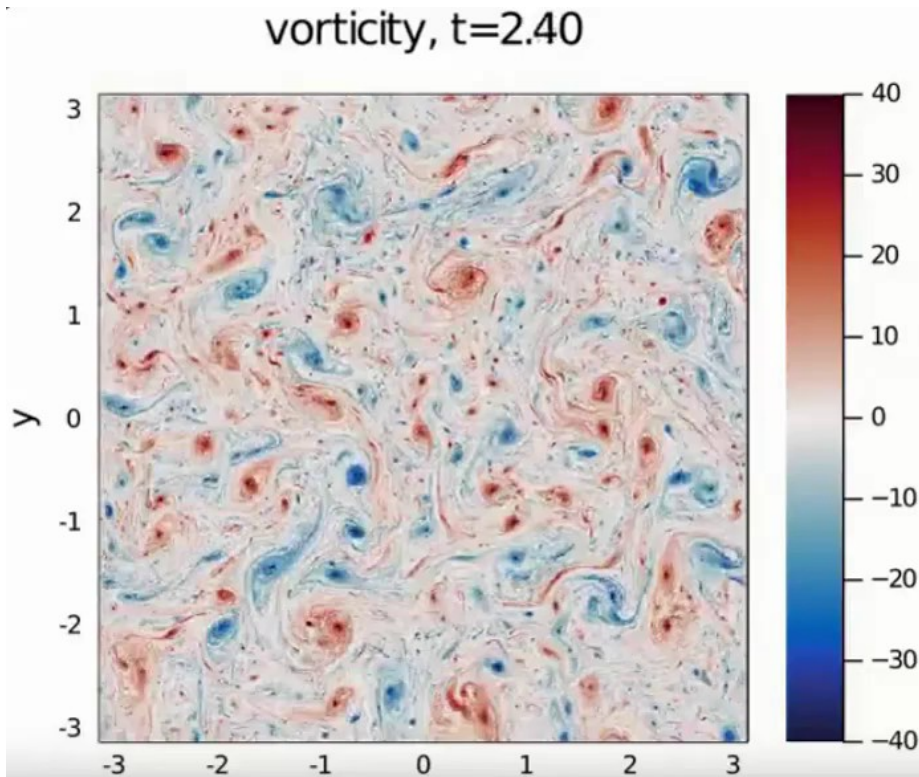
Observations

Parametric observables/diagnosis tools

Link physical parameters to statistics/observables:

Illustration of a method in this direction: Gilbert 88 (JFM)

Imagine a flow like:



Source: <https://www.youtube.com/watch?v=S8iEpFSCZQM>

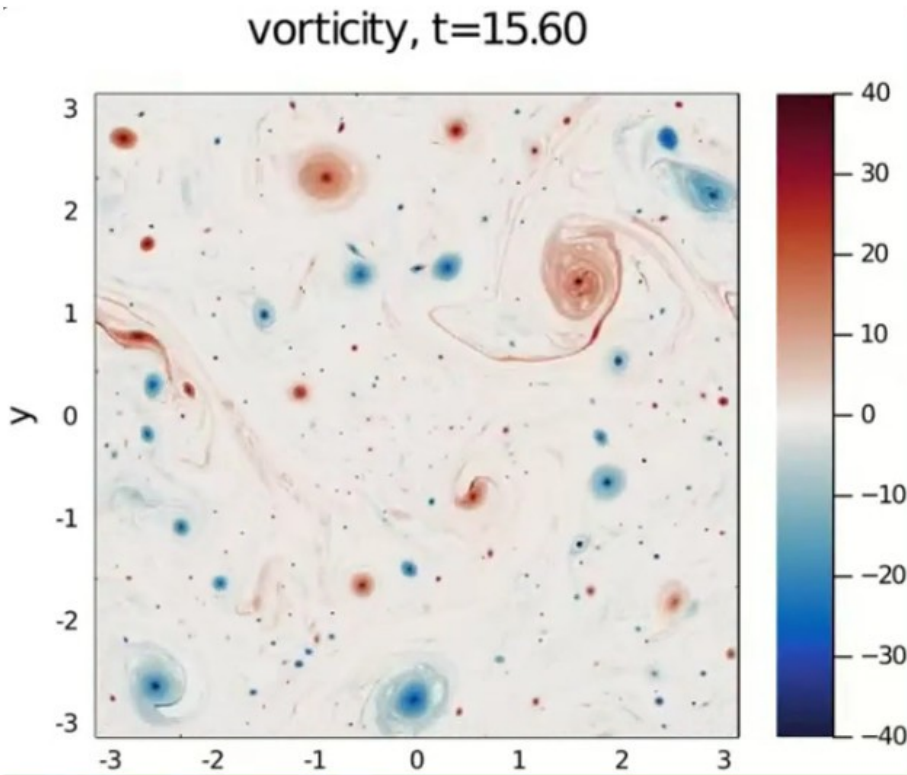
Parametric observables/diagnosis tools

Link physical parameters to statistics/observables:

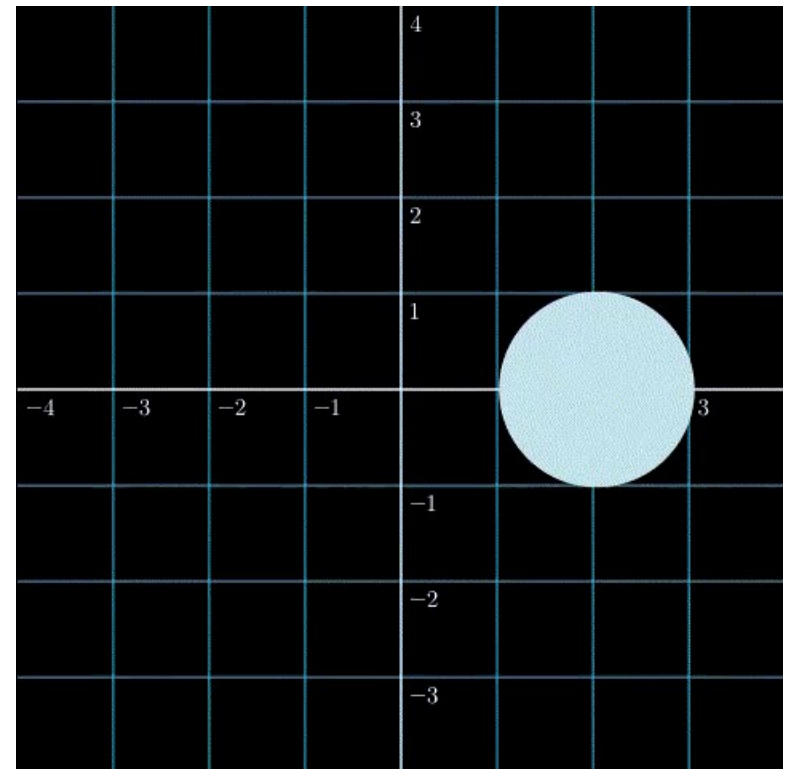
Illustration of a method in this direction: Gilbert 88 (JFM)

Imagine a flow like:

vorticity, $t=15.60$



Toy model:



Source: <https://www.youtube.com/watch?v=S8iEpFSCZQM>

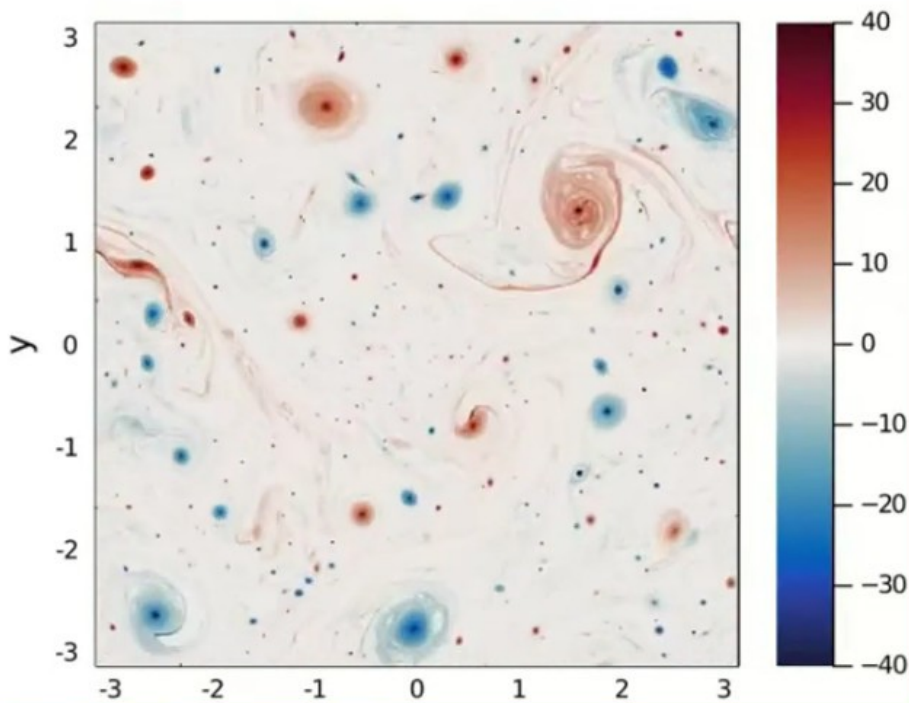
Parametric observables/diagnosis tools

Link physical parameters to statistics/observables:

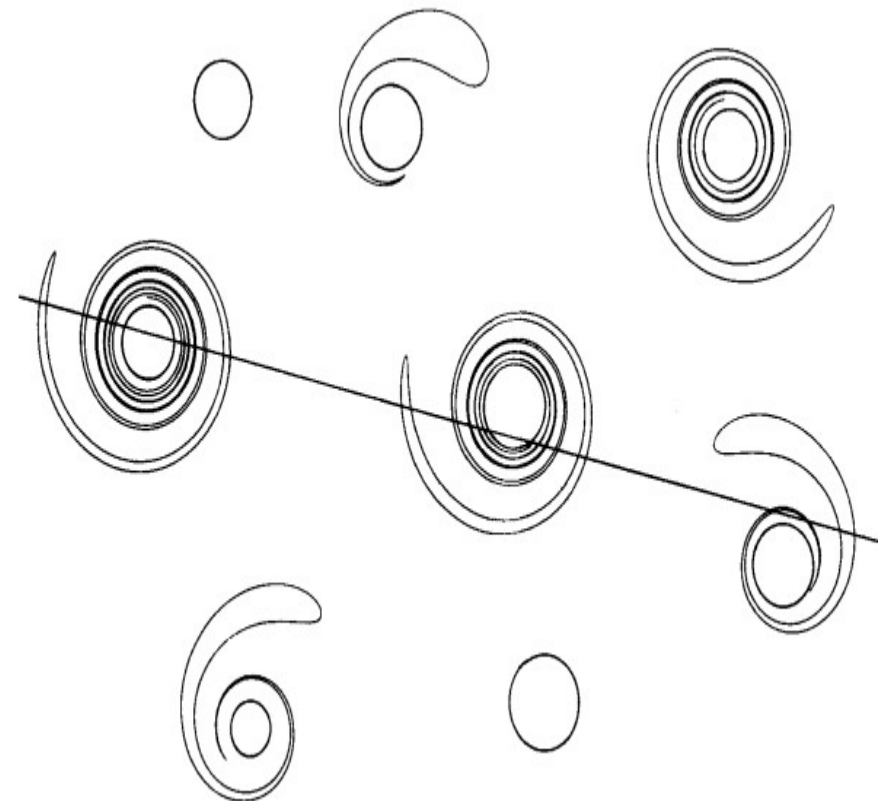
Illustration of a method in this direction: Gilbert 88 (JFM)

Imagine a flow like:

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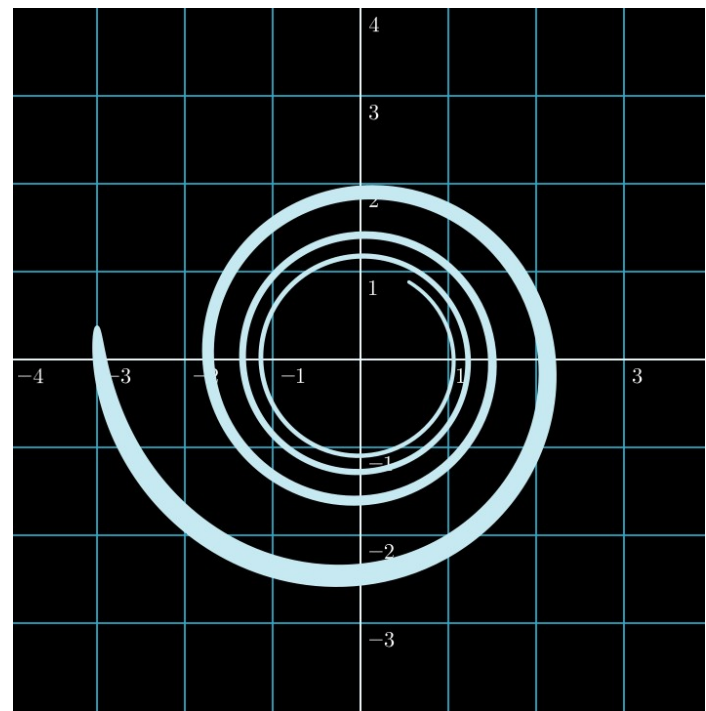
Toy model:



Source: <https://www.youtube.com/watch?v=S8iEpFSCZQM>

Fourier transform:

$$\hat{w}(k) = \int w(x) e^{-ikx} dx$$



Here the signal (vorticity) is a sum of Heavisides (series of discontinuities) so:

$$\hat{w}(k) = \frac{1}{k} \sum_{n=1}^N (-1)^n e^{-ikx_n}$$

‘Exponential sum’ in mathematics

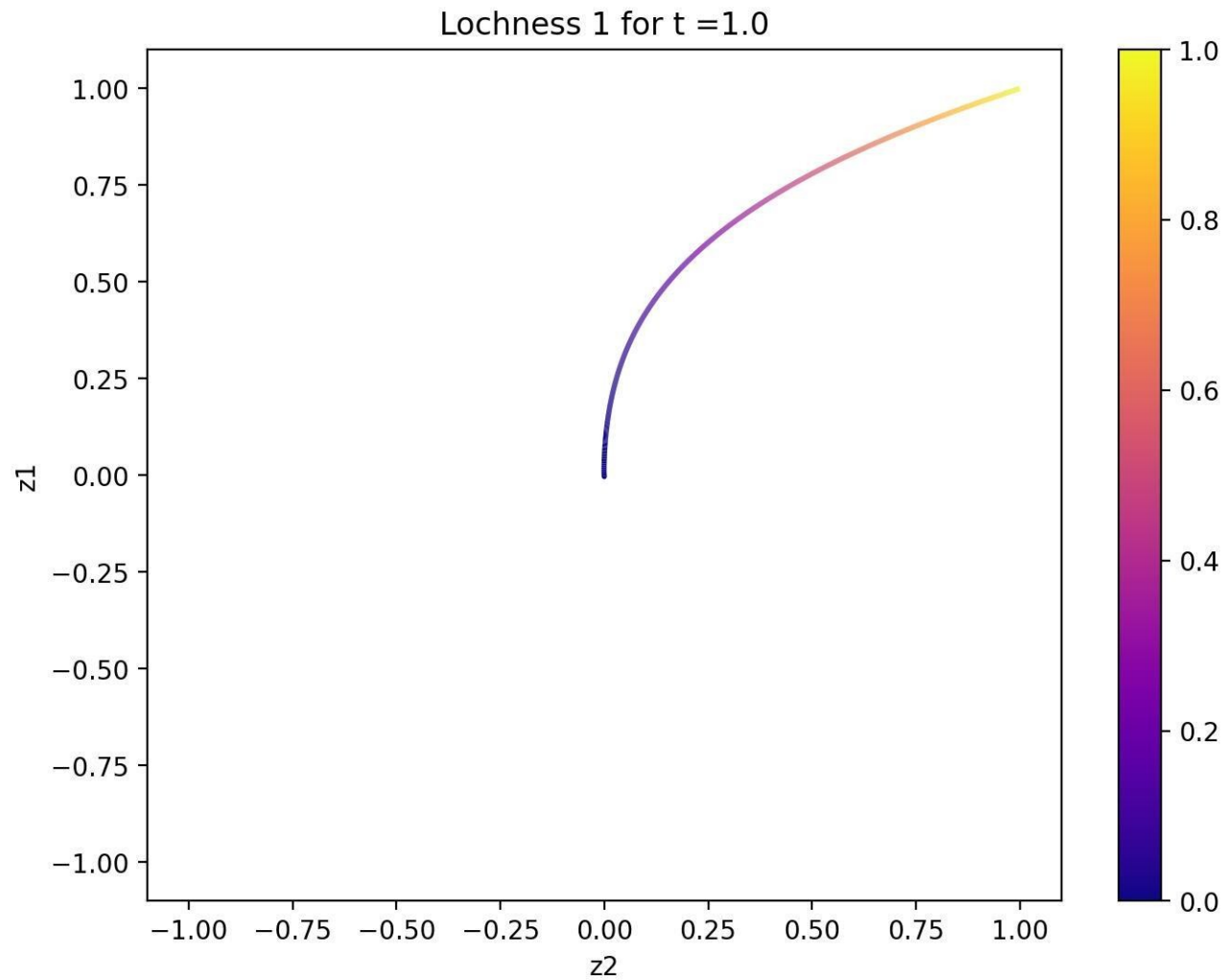
Interlude: Exponential sums

$$z(N) = \sum_{n=1}^N e^{2i\pi\phi(n)}$$

$$\phi(n) = n^{-0.7}$$

$$1 \leq N \leq 4000$$

Smooth



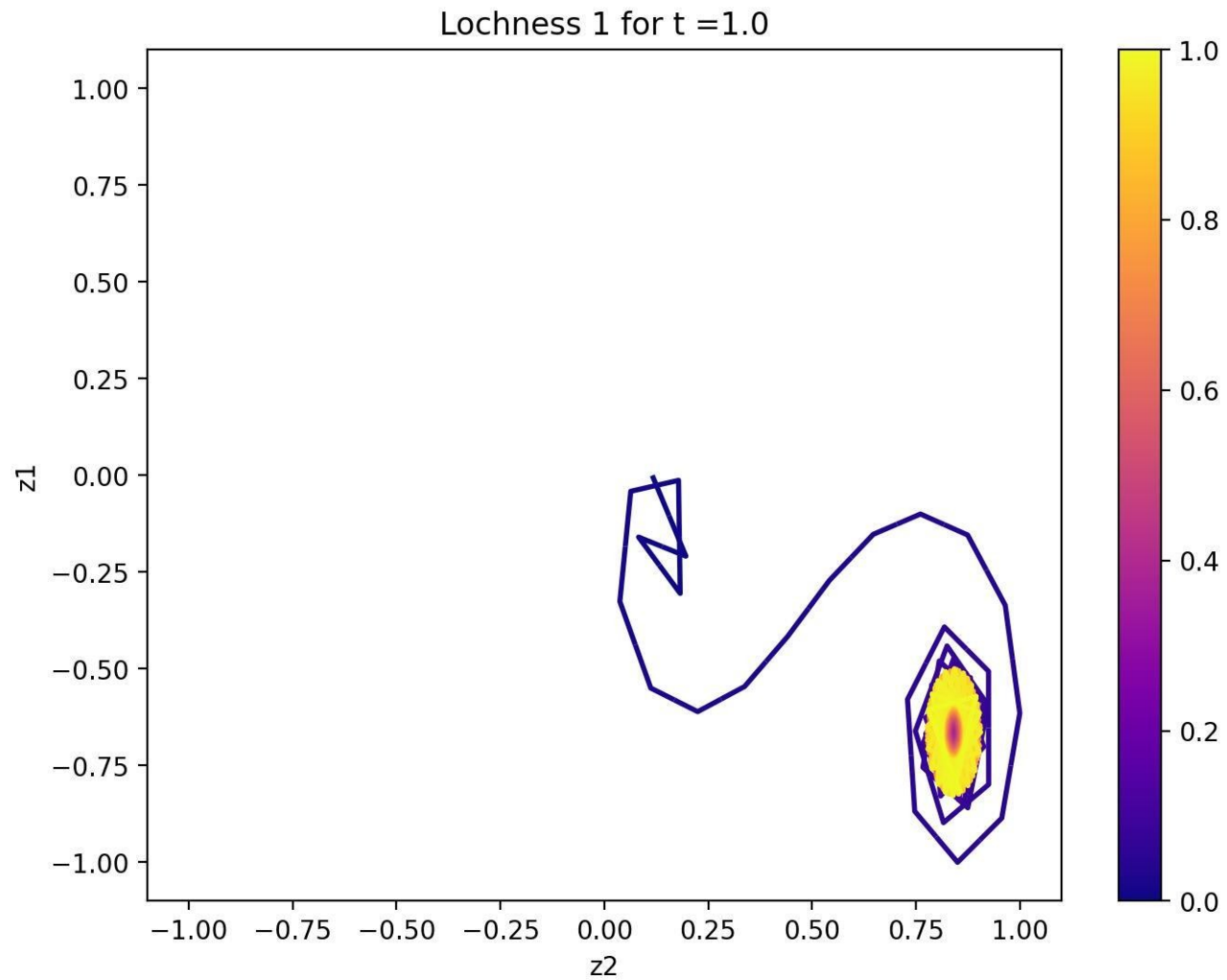
Interlude: Exponential sums

$$z(N) = \sum_{n=1}^N e^{2i\pi\phi(n)}$$

$$\phi(n) = 3n^{0.7}$$

$$1 \leq N \leq 400$$

Spiraling



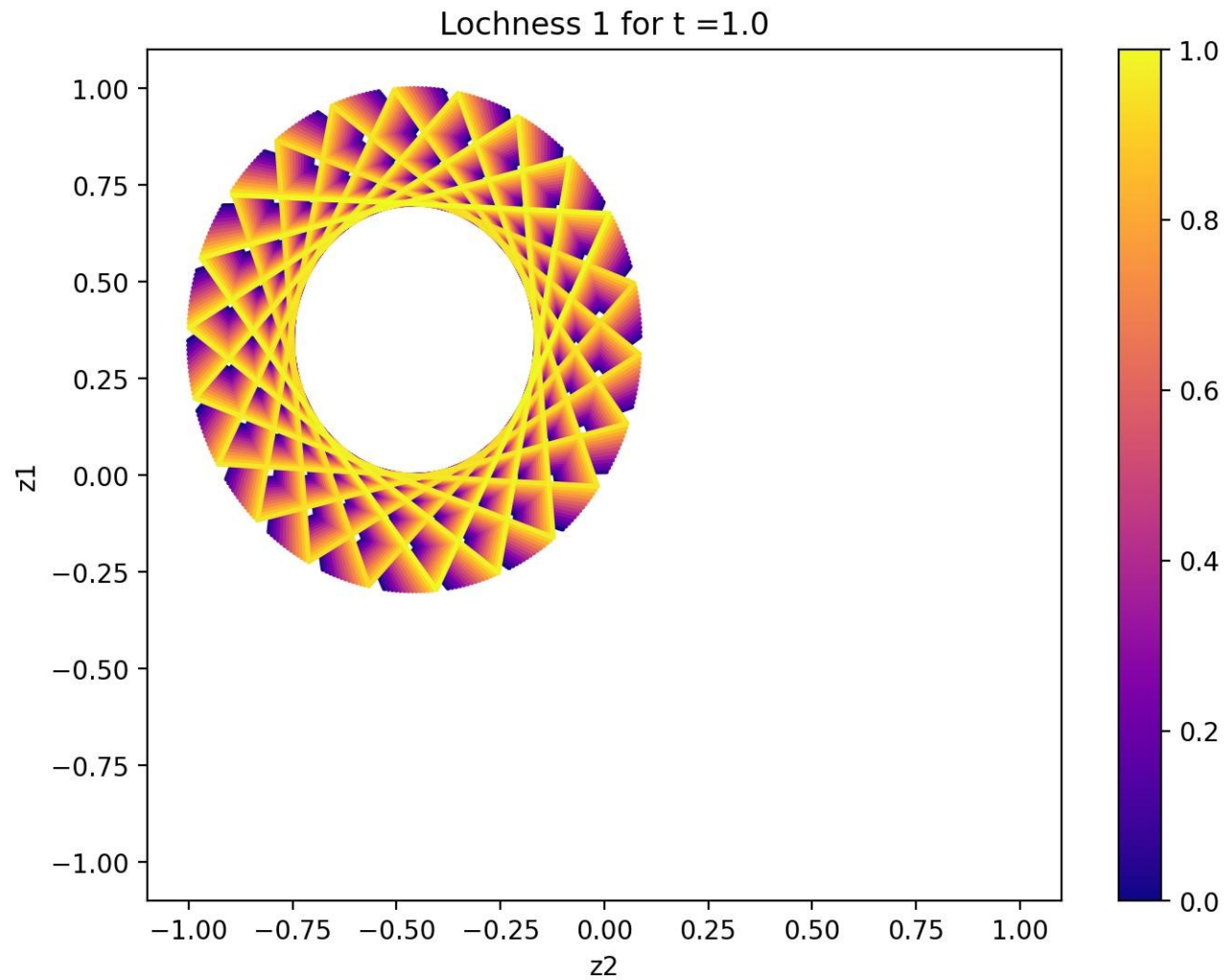
Interlude: Exponential sums

$$z(N) = \sum_{n=1}^N e^{2i\pi\phi(n)}$$

$$\phi(n) = \frac{1}{\pi}n$$

$$1 \leq N \leq 300$$

Bounded



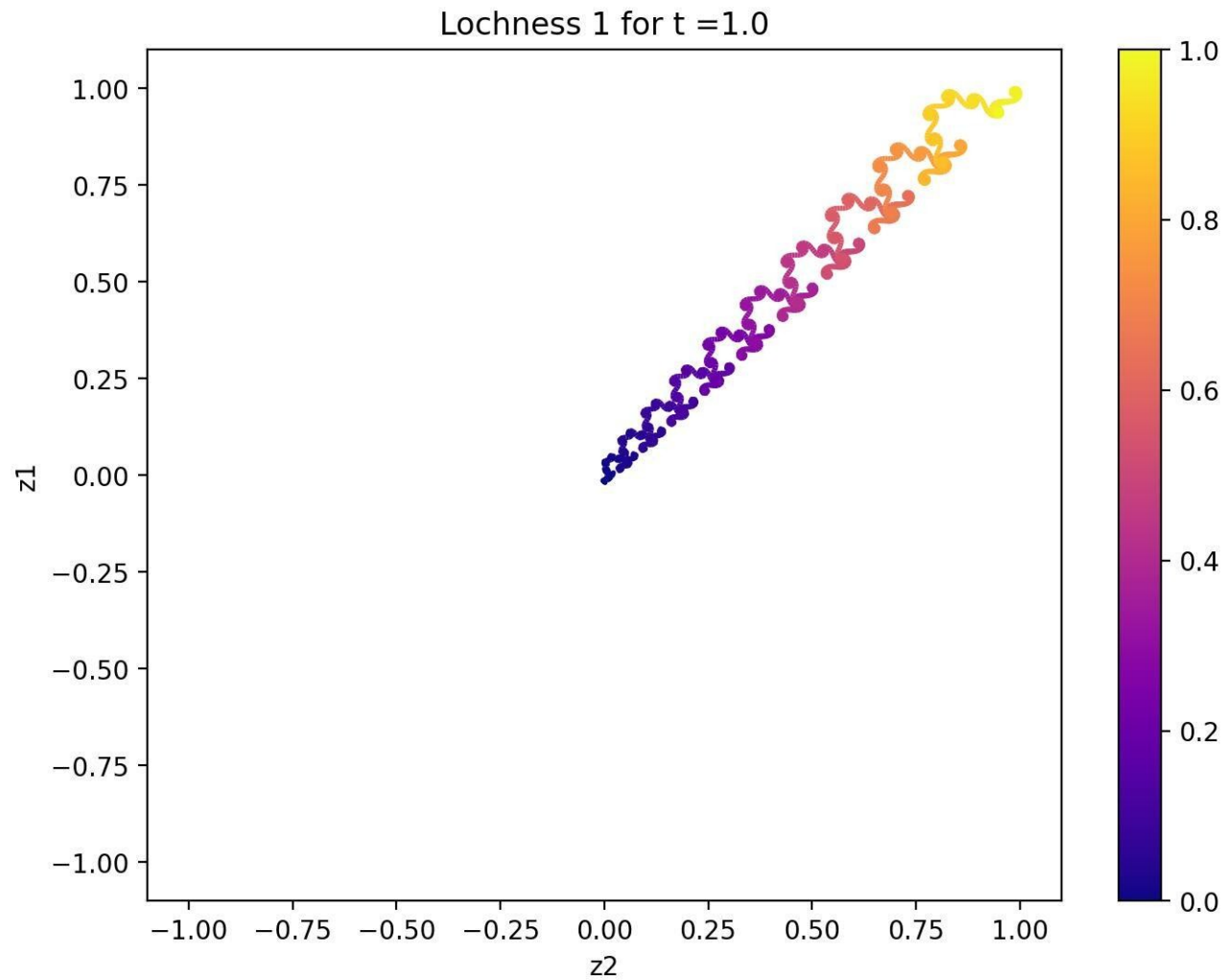
Interlude: Exponential sums

$$z(N) = \sum_{n=1}^N e^{2i\pi\phi(n)}$$

$$\phi(n) = n^{1.500}$$

$$1 \leq N \leq 4000$$

Diverging towards
a direction



Interlude: Exponential sums

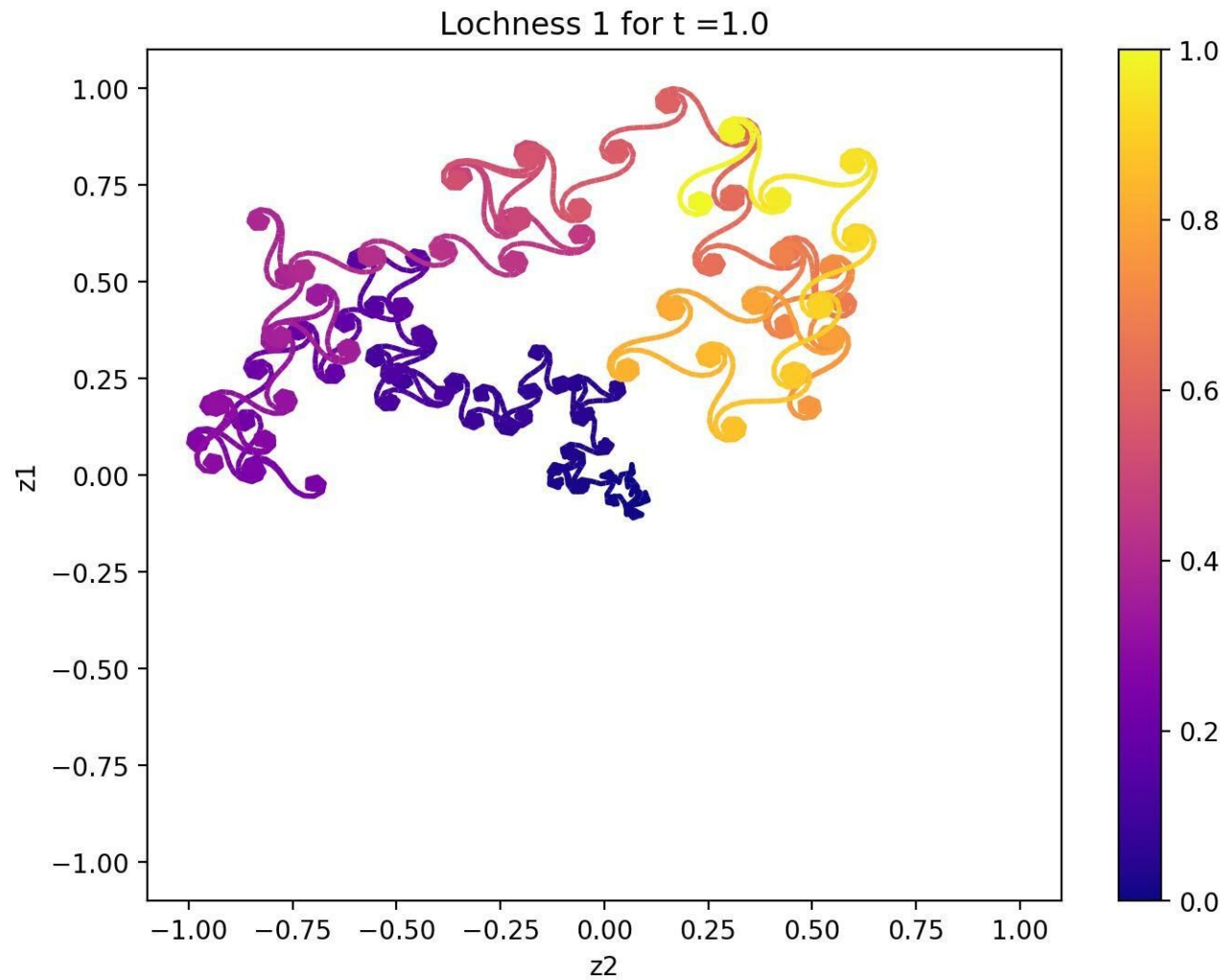
$$z(N) = \sum_{n=1}^N e^{2i\pi\phi(n)}$$

$$\phi(n) = n^{1.503}$$

$$1 \leq N \leq 4000$$

Diverging randomly?

High sensitivity!



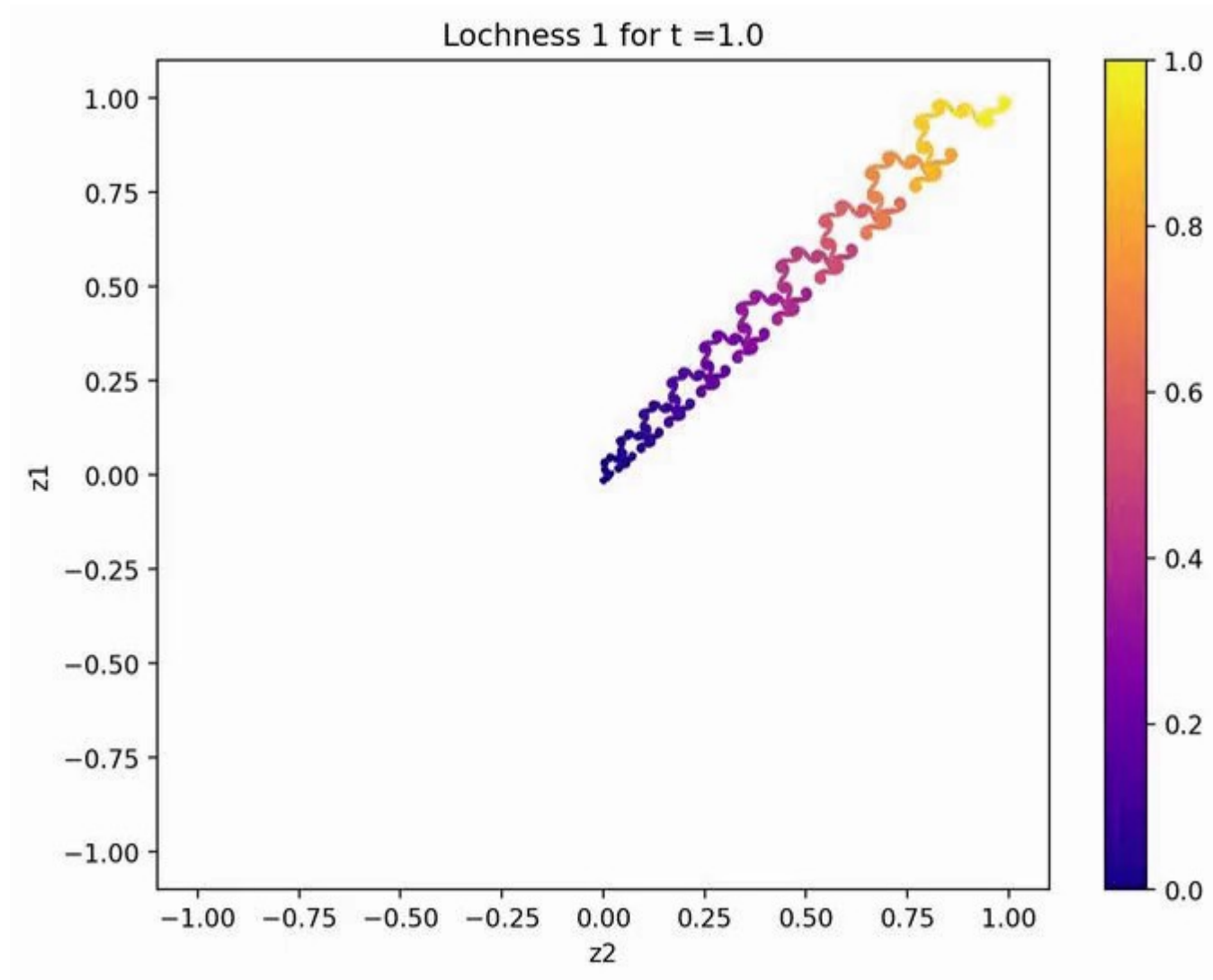
Interlude: Exponential sums

$$z(N) = \sum_{n=1}^N e^{2i\pi\phi(n)}$$

$$\phi(n) = n^{1.500 \leq \alpha \leq 1.503}$$

$$1 \leq N \leq 4000$$

High sensitivity!



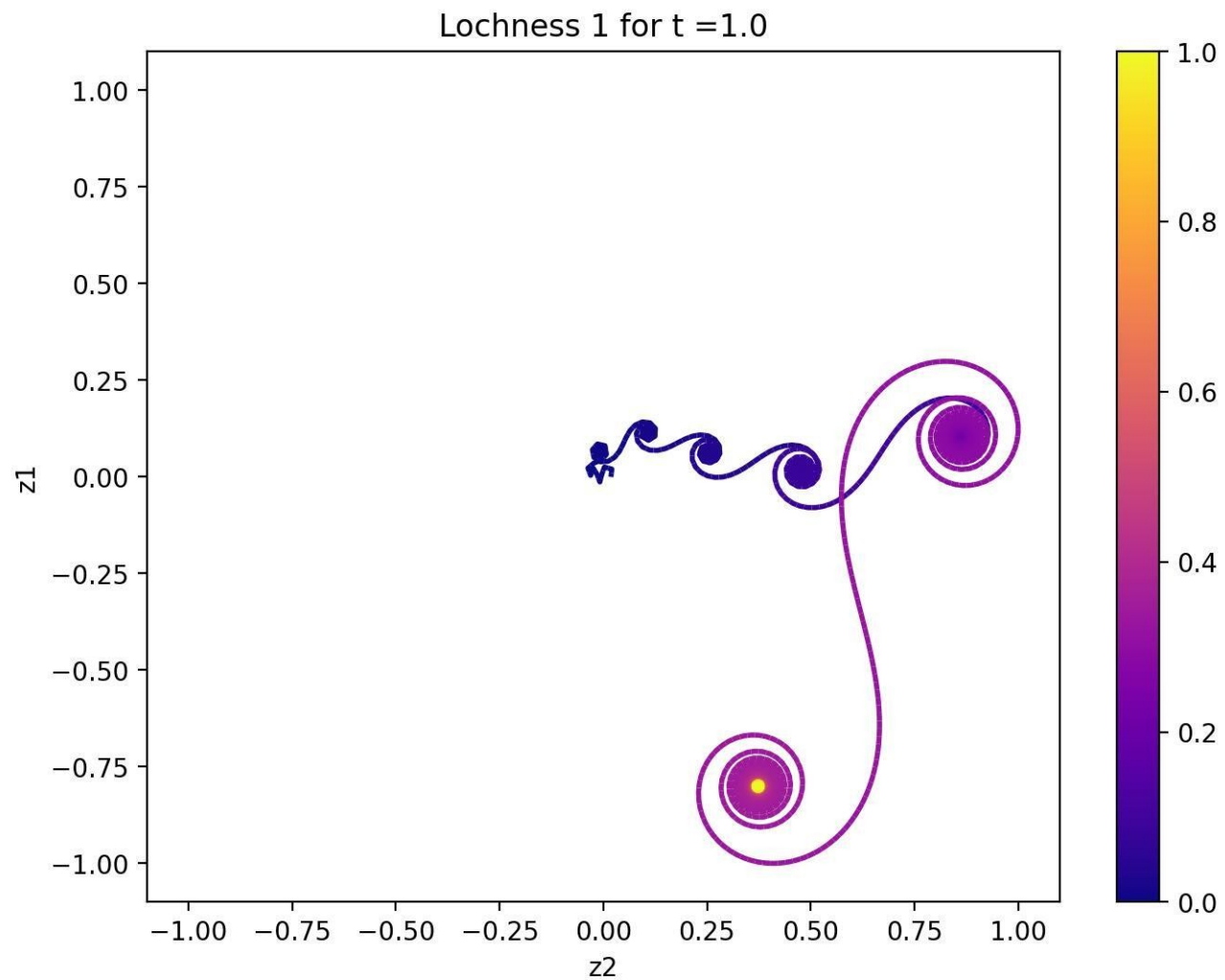
Interlude: Exponential sums

$$z(N) = \sum_{n=1}^N e^{2i\pi\phi(n)}$$

$$\phi(n) = \log(n)^4$$

$$1 \leq N \leq 5000$$

Converging



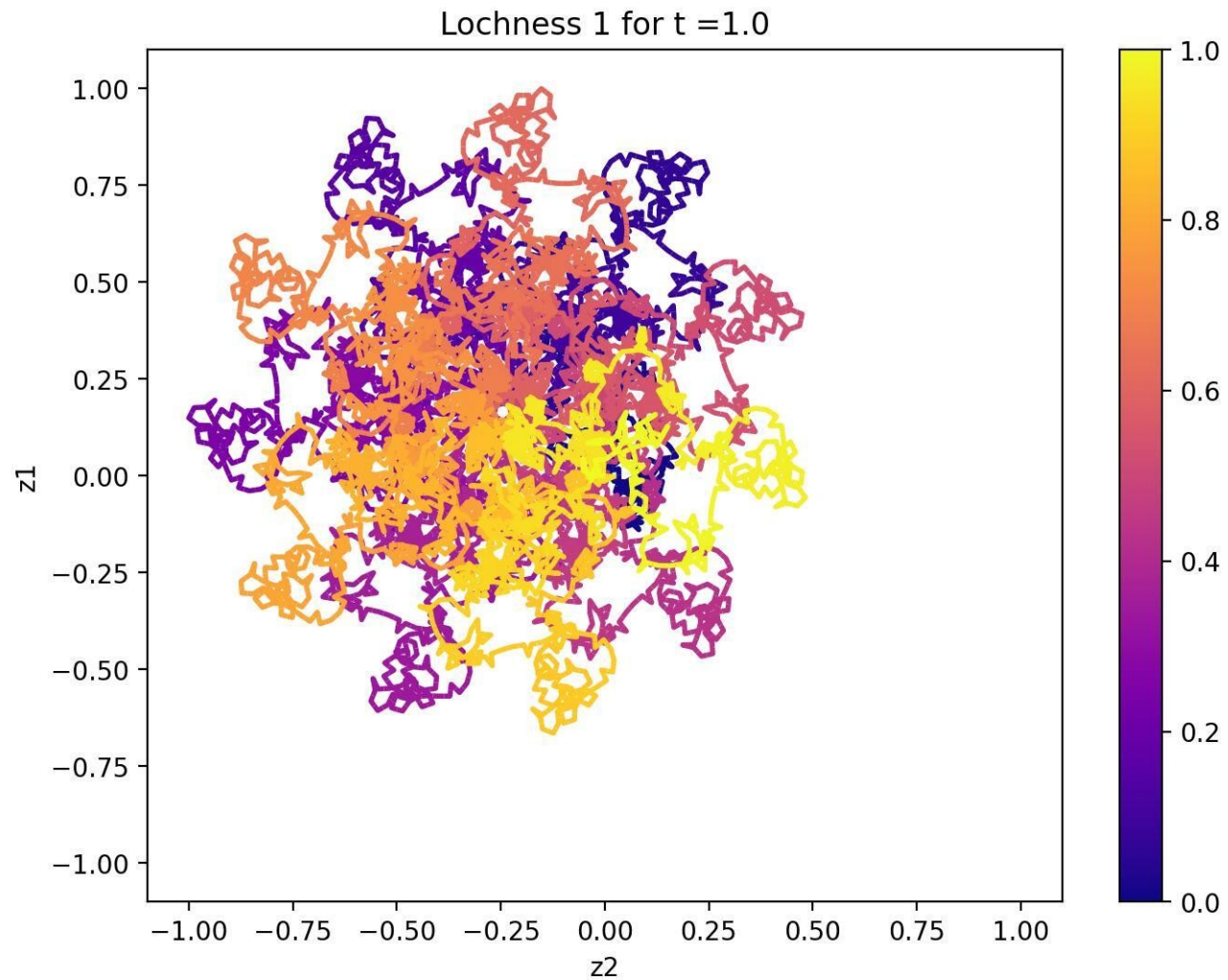
Interlude: Exponential sums

$$z(N) = \sum_{n=1}^N e^{2i\pi\phi(n)}$$

$$\phi(n) = n/11 + n^2/21 + n^3/31$$

$$1 \leq N \leq 7161$$

Highly symmetric



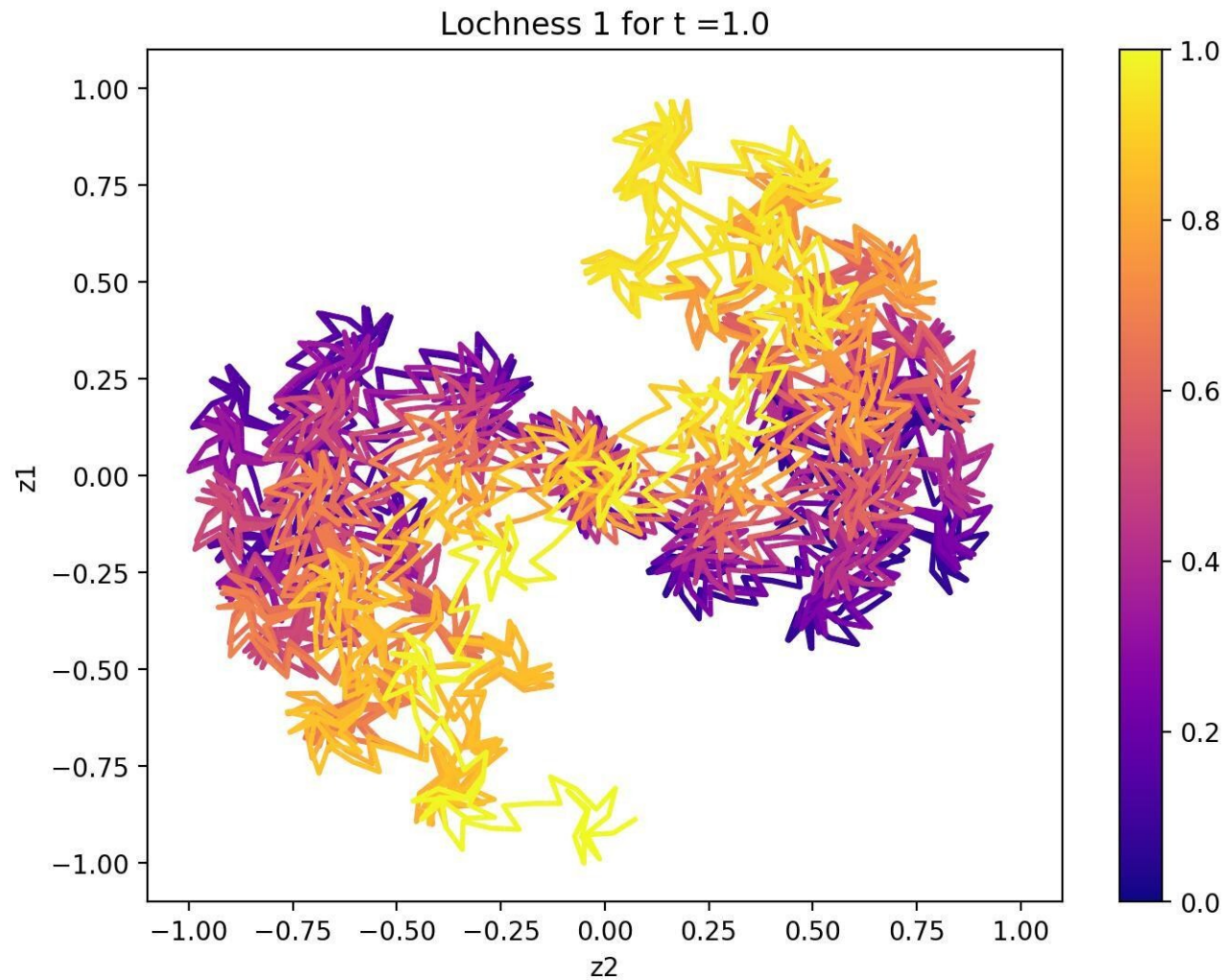
Interlude: Exponential sums

$$z(N) = \sum_{n=1}^N e^{2i\pi\phi(n)}$$

$$\phi(n) = \frac{1}{2\pi}n^2$$

$$1 \leq N \leq 4000$$

Highly symmetric



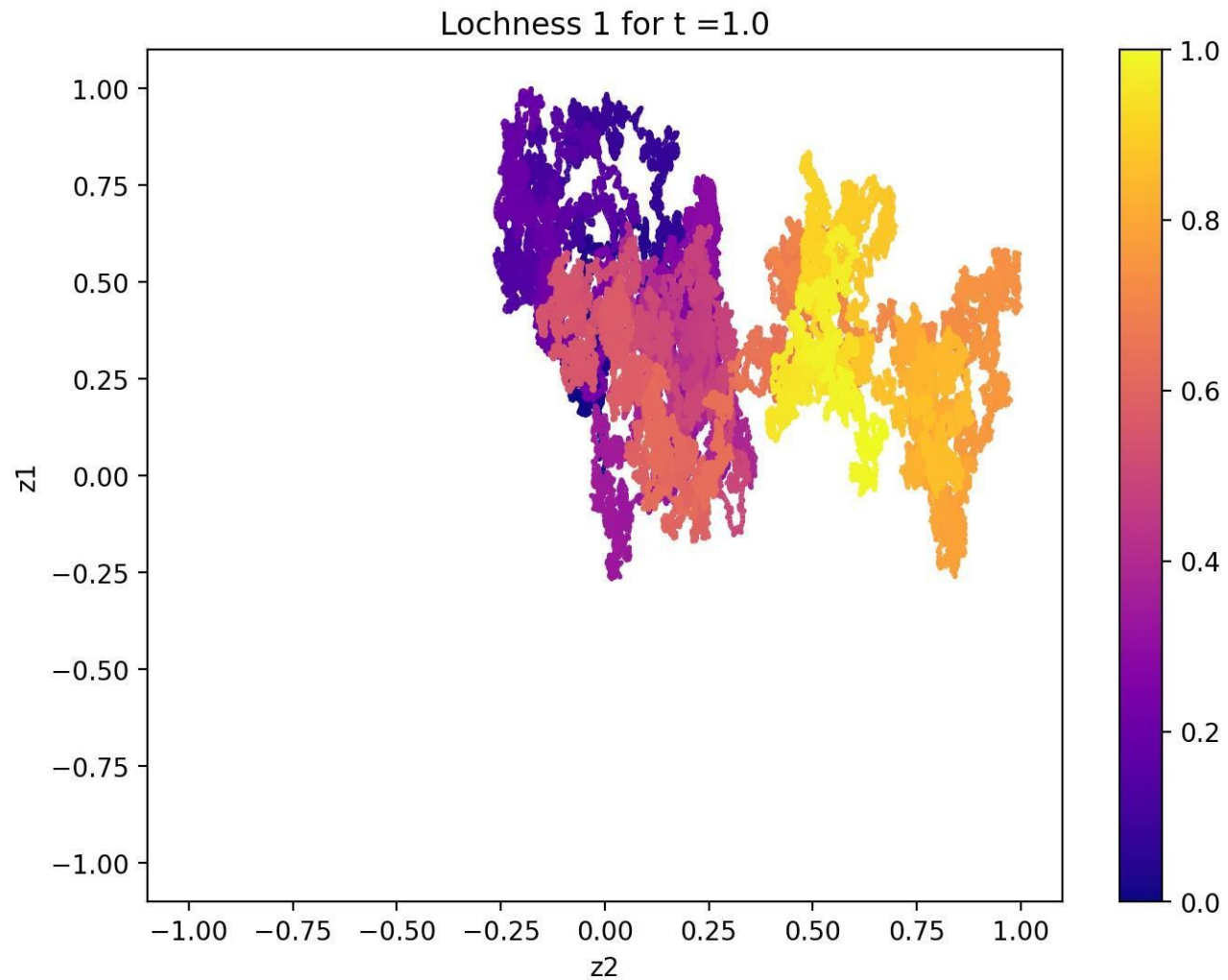
Interlude: Exponential sums

$$z(N) = \sum_{n=1}^N e^{2i\pi\phi(n)}$$

$$\phi(n) = n^{2.7}$$

$$1 \leq N \leq 50000$$

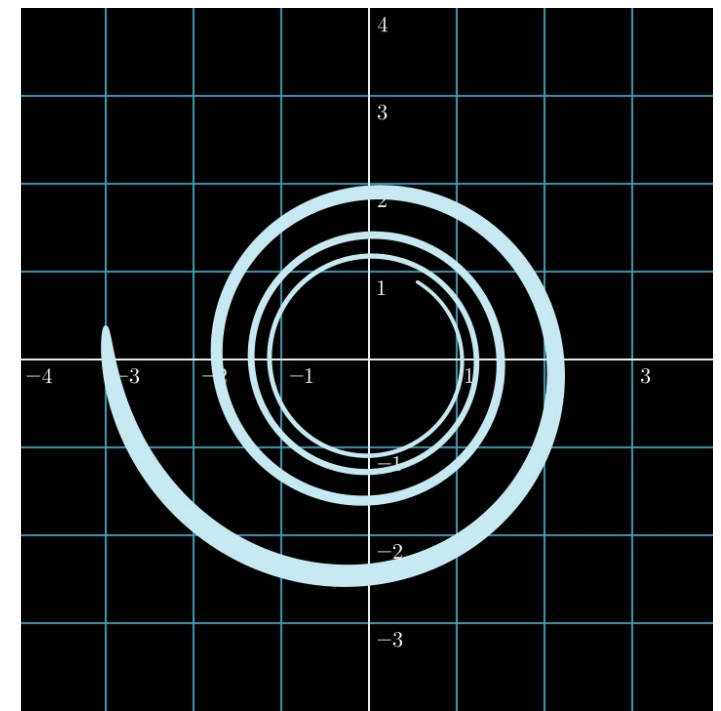
Random walk?!



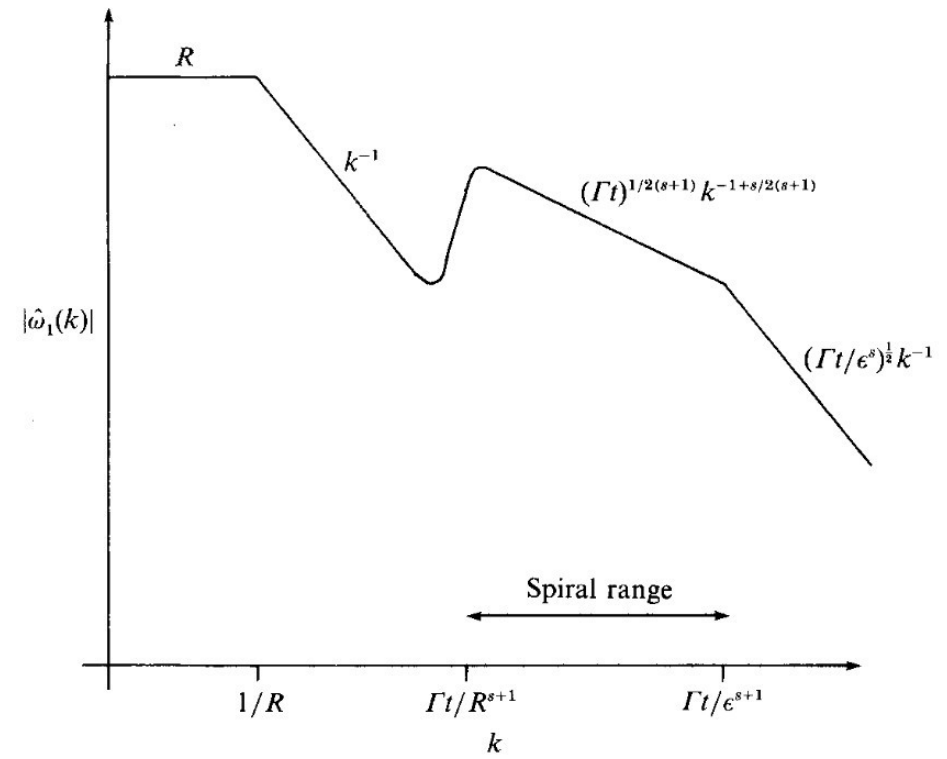
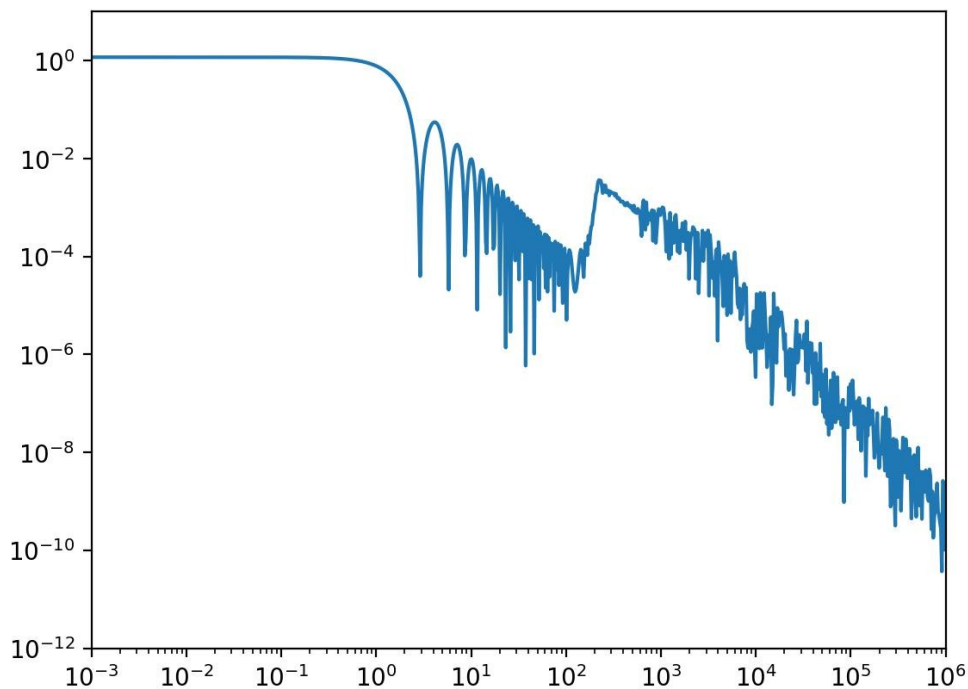
Fourier transform
$$\hat{w}(k) = \frac{1}{k} \sum_{n=1}^N (-1)^n e^{-ikx_n}$$

is interpreted as a random walk on the complex plane

→ mean square distance from origin = number of steps



Fourier transform as a function of the physical parameters of the model:



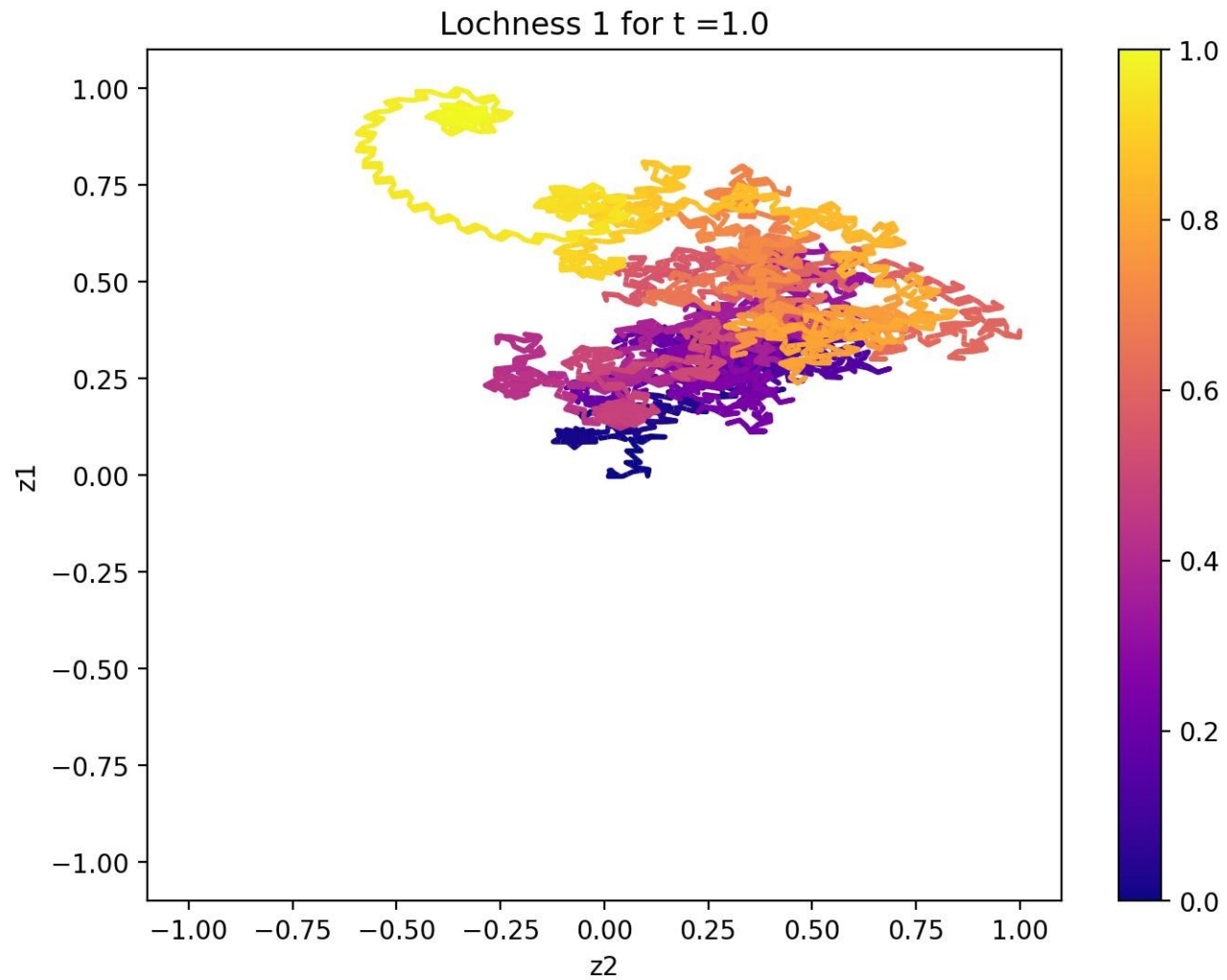
Interlude: Exponential sums (Bonus)

$$z(N) = \sum_{n=1}^N e^{2i\pi\phi(n)}$$

$$\phi(n) = n^{1.75}$$

$$1 \leq N \leq 4000$$

Intermittency?!



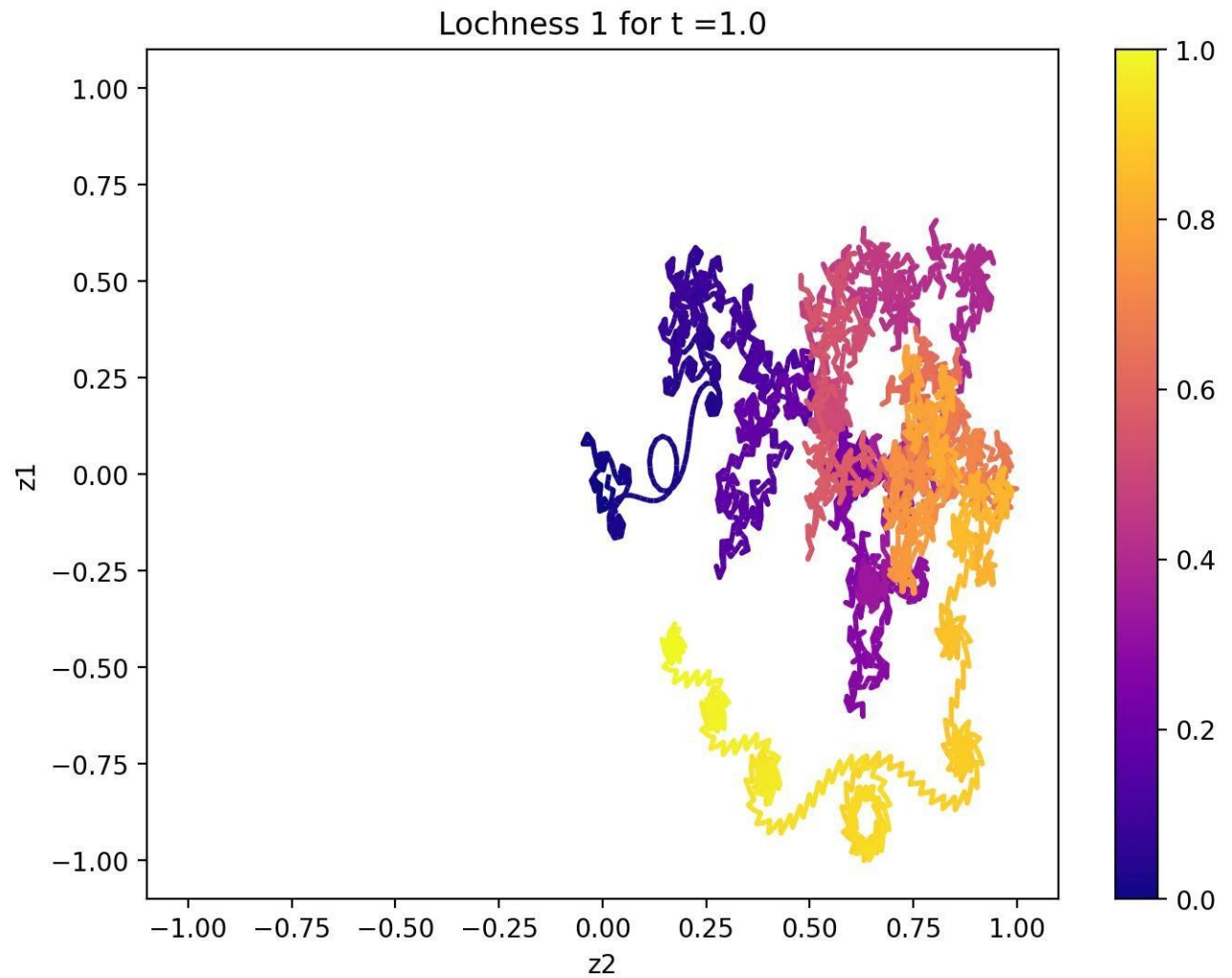
Interlude: Exponential sums (Bonus)

$$z(N) = \sum_{n=1}^N e^{2i\pi\phi(n)}$$

$$\phi(n) = n^{1.8877551020408163}$$

$$1 \leq N \leq 4000$$

Intermittency?!



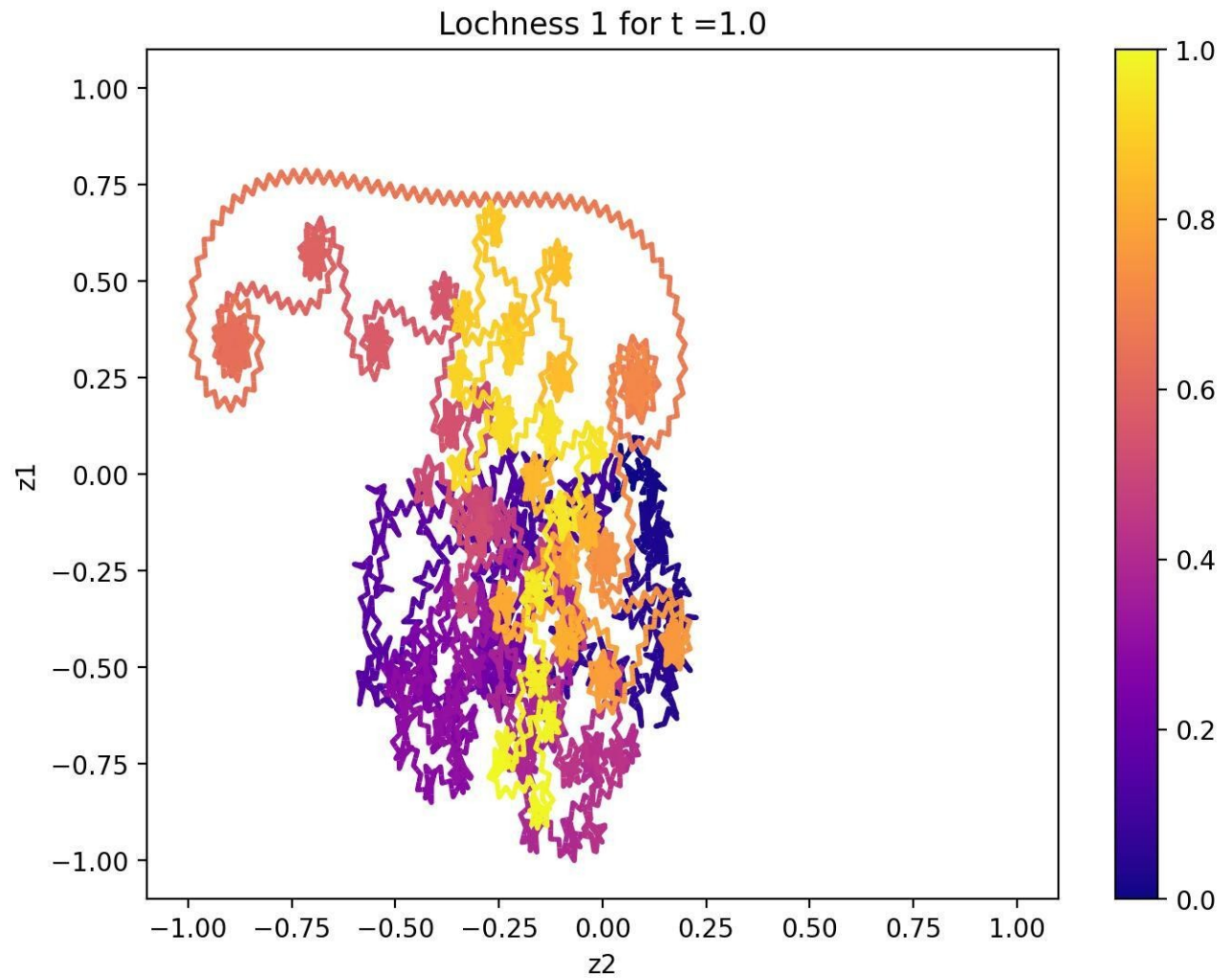
Interlude: Exponential sums (Bonus)

$$z(N) = \sum_{n=1}^N e^{2i\pi\phi(n)}$$

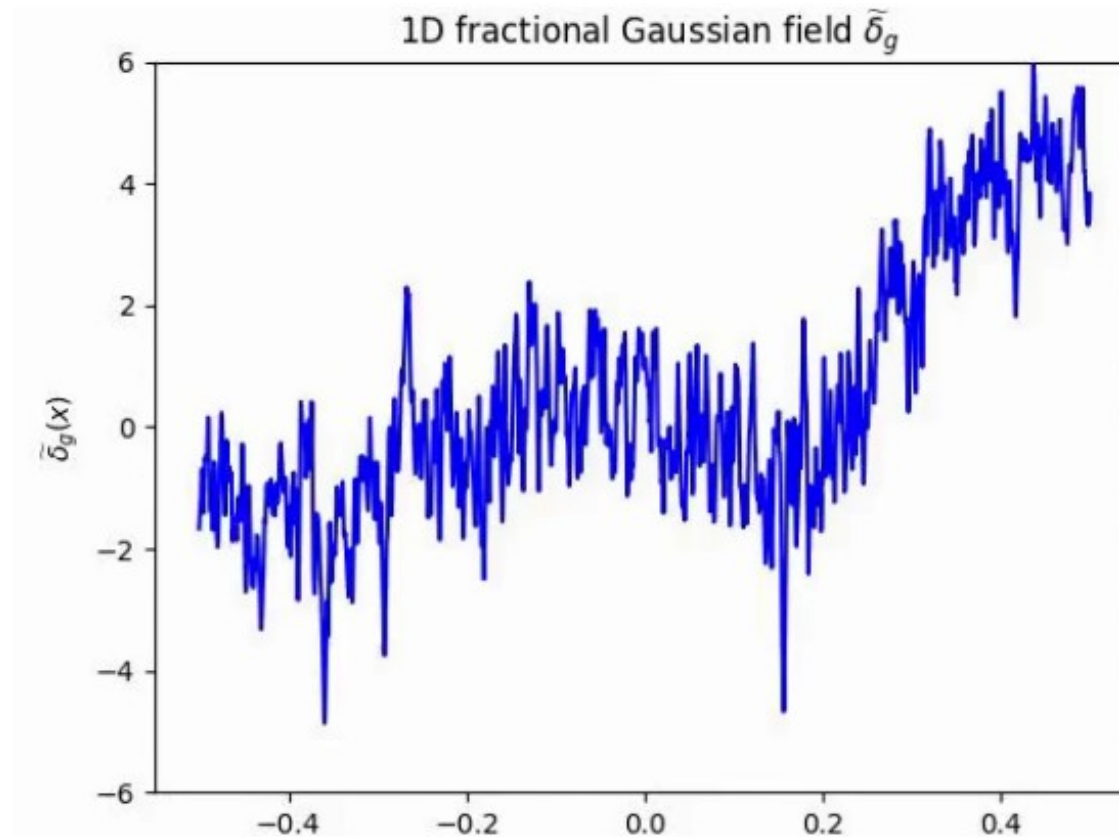
$$\phi(n) = n^{1.9693877551020407}$$

$$1 \leq N \leq 4000$$

Intermittency?!

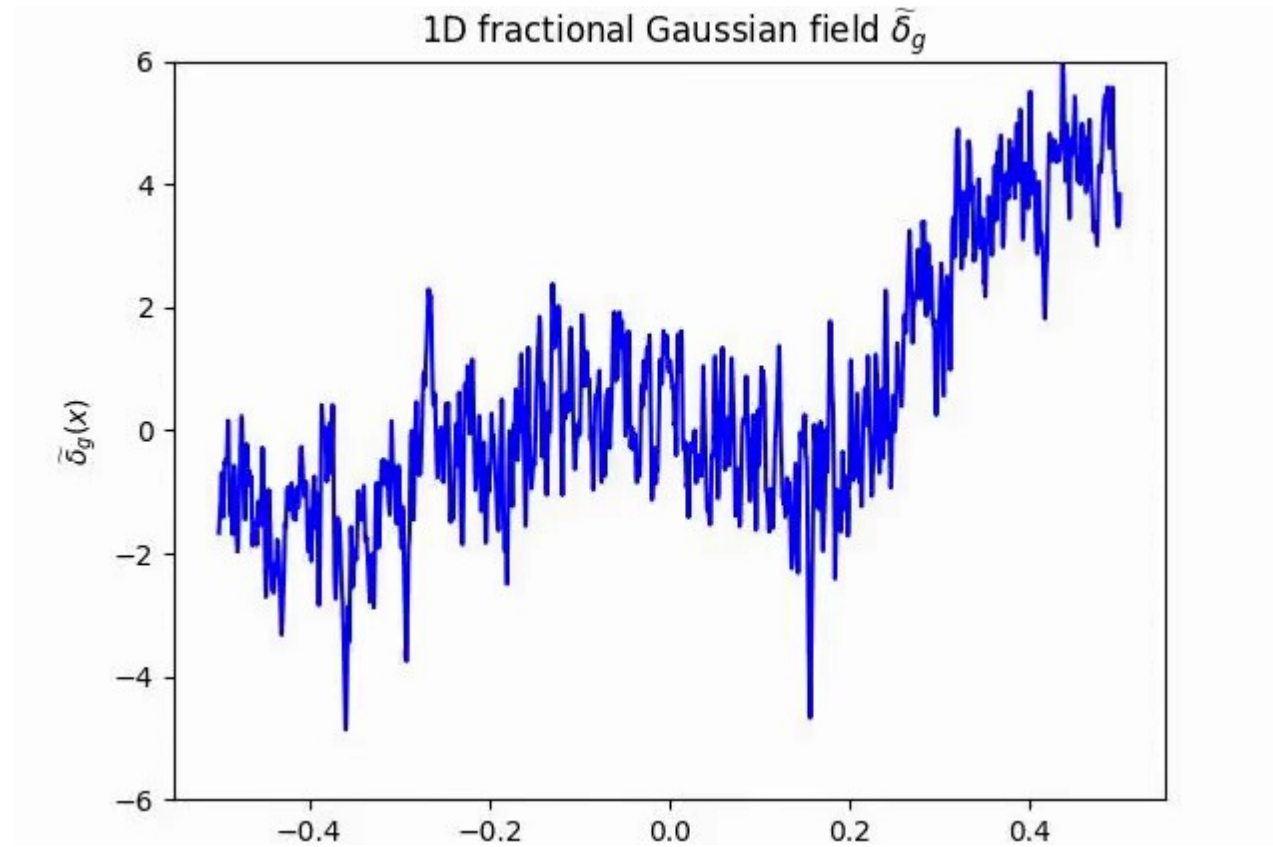


Another important analytical tool complementary to the numerical approach:



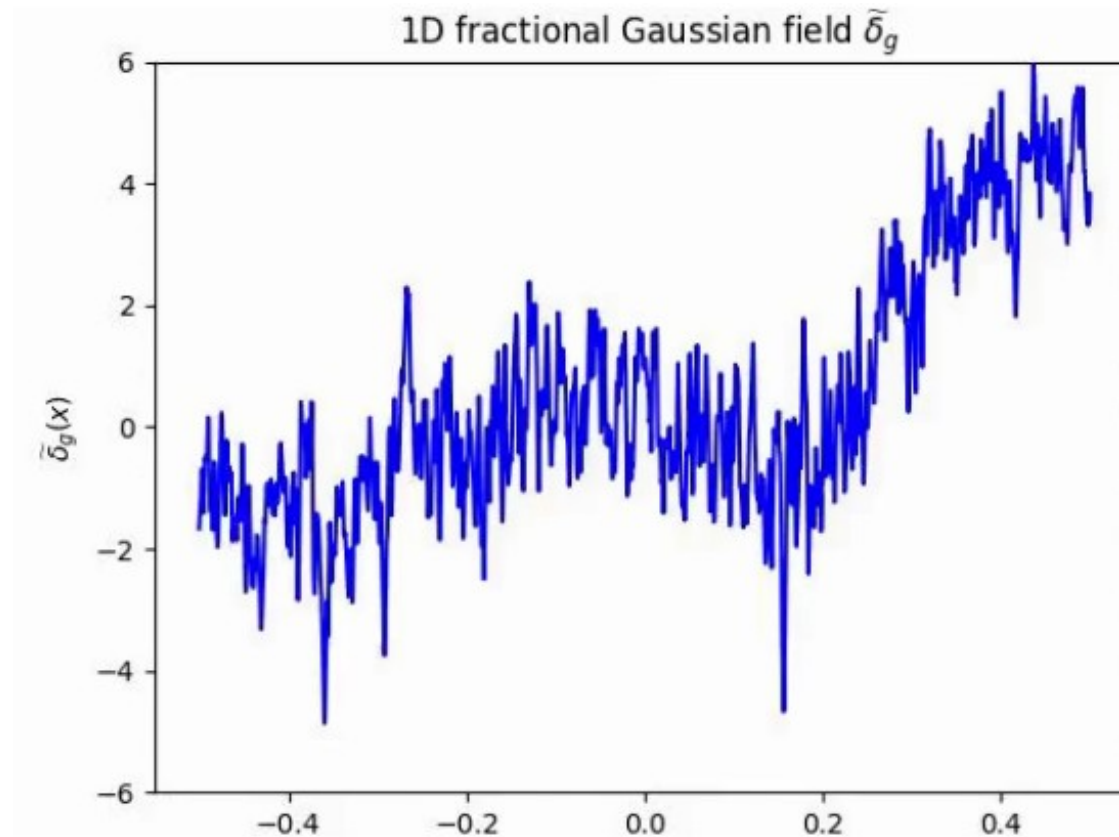
$Re \gg 1$ & $M \gg 1$ \Rightarrow discontinuities/thin structures
 \Rightarrow large dynamical range
 \Rightarrow expensive numerically, but analytically: Distributions!

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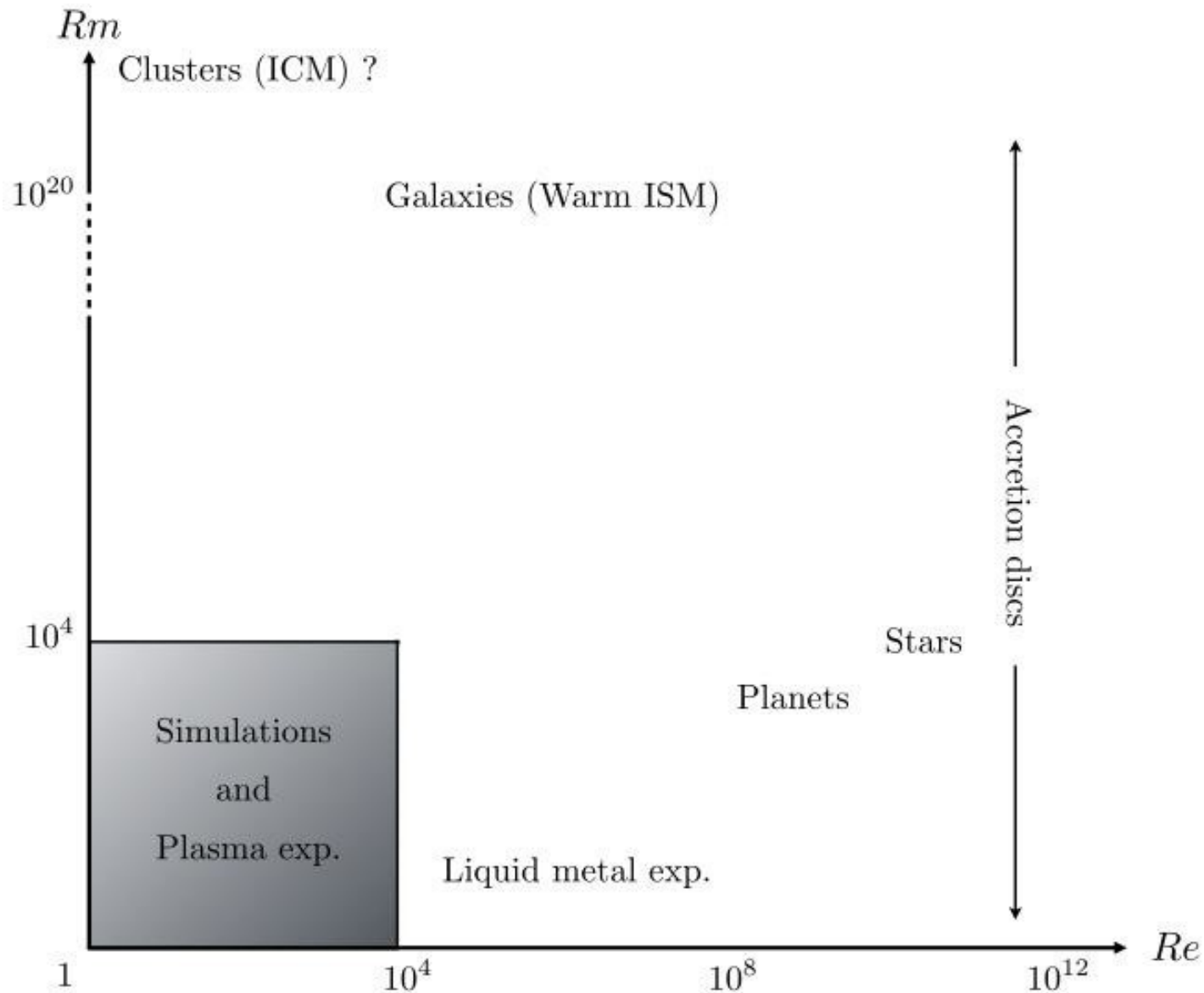
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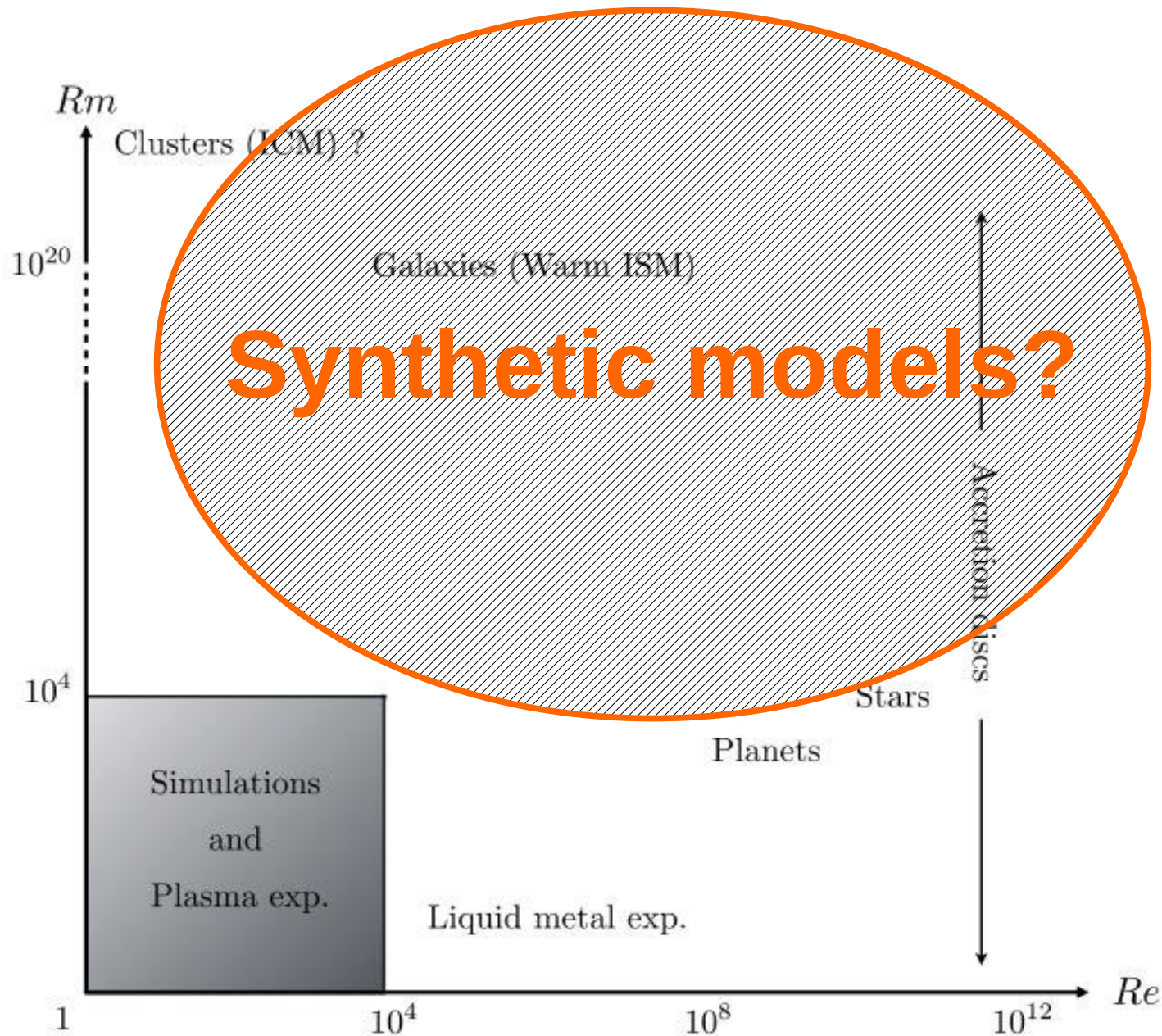


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Thus we try to model 'numerically unreachable' situations




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Conclusion

with my **personal** impression & questionings on modeling in Astrophysics:

Astro environments are **insanely complex**: not a fatality but need to be **both** ambitious & humble



to address challenges with adapted pace & tools (e.g. analytical can't do it all, but neither can numerics alone)

Main tools to study this nowadays are numerical (even AI now). Less the case in other fields?

Don't misunderstand me, I am very impressed by numerical work (results and underlying efforts), but I tend to be more attracted by analytical work (preserve the 'old fashioned' approach)

Numerical and analytical work are **complementary**, not in competition, but let's use computers with parsimony. For **environmental** reasons, but even fundamentally: While airplanes exist, they don't replace bicycles & walking. They are unsuited in many situations. Likewise, numerical is not always the most adapted approach.

Analytical turbulence? Even Kolmogorov & Von Neumann called for the numerical approach! Sure. But we are less ambitious on that point. Cf synthetic turbulence.

Thank you for your attention